

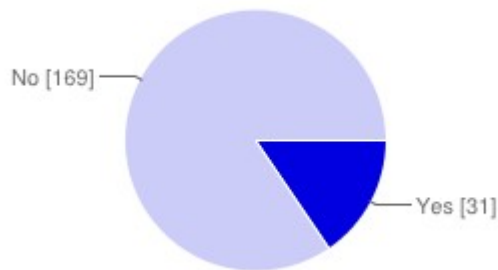
# Apogaea 2014 Census

## 200 responses

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### Summary

Was Apogaea 2014 the first time you have been to a Burning Man type event, including Burning Man, or any of the Burning Man regionals?



Yes	<b>31</b>	16%
No	<b>169</b>	85%

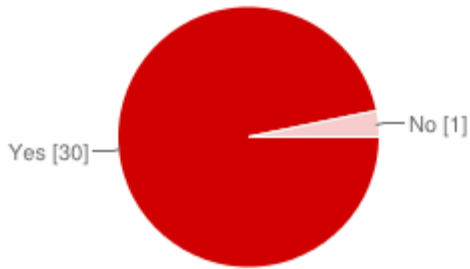
### First Time Burners

Did you read the Survival Guide before the event?



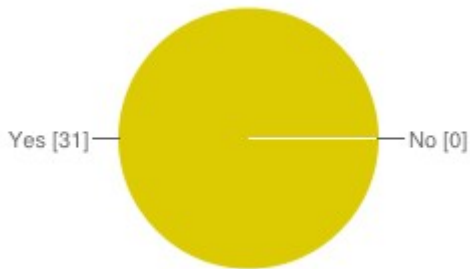
Yes	<b>28</b>	90%
No	<b>3</b>	10%

Did you feel that you were adequately prepared for your first burn?



Yes **30** 97%  
 No **1** 3%

### Do you plan on attending Apogaea again in the future?



Yes **31** 100%  
 No **0** 0%

### How did you hear about Apogaea?

From a friend	<b>28</b>	74%
Apogaea website	<b>5</b>	13%
Google search	<b>0</b>	0%
Facebook group	<b>4</b>	11%
Other	<b>1</b>	3%

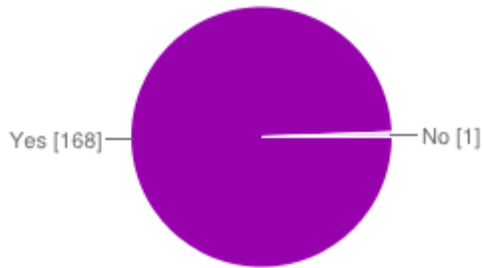
### What advice would you like passed on to next year's new Burners that you feel we left out or didn't emphasize enough?

If you're almost supernaturally sensitive to sound, like I am, you can be wearing earplugs when you try to sleep and \*still\* hear a lot of noise. (I wasn't in Hushville, I didn't know about that area until after I arrived). I suppose part of the problem might be that other people are able to tune the noise out better than I am even though they technically "hear" it. - There tends to be a lot of noise at night so if you're a light sleeper you may want to bring sleeping aids; sleeping mask, earplugs, battery powered white noise machine with comfortable headphones so you don't add to the night noise of others while blocking outside sound, chamomile or nighty night tea, and/or over-the-counter or prescription drugs. Being part of a camp is A+ the way to go. - bring warm clothes - Bring a cup with a HANDLE and a carabiner. Bring noise-cancelling headphones, since there's loud music half the night nearly everywhere on most nights. - None - Set up your tent right away. Get there early. - Explore explore explore. Get out of the comfort zone of your camp

and explore! - Bring & wear costumes. You might feel out of place in default clothes when everyone else is wearing something fun - Explore!!! - pretty sure you nailed it, best event ever. - Be over prepared! - the guide was great. I think more on etiquette and what is appropriate and what is not would be good. - Nothing in particular in terms of advice. The best tips I walked away with were from my own observations of experienced burners. Things that are part of the initiation process for me, not necessary to be formally presented (like the importance of some sort of festival belt.) - After the horrendously strong windstorms this year, it would have been nice to place emphasis on having a strong weather-resistant tent. Our tent was almost completely destroyed by the winds on Tuesday afternoon, right after we arrived. I may have missed this in the survival guide, and if so, I apologize! - Don't worry about seeing everything because there's no way!! - nothing! - Be ready to sustain on your own bcuz as a first timer camping with a few other first timers, quite a few ppl were trying to depend on me since they weren't prepared. And next year prepare for the unexpected...

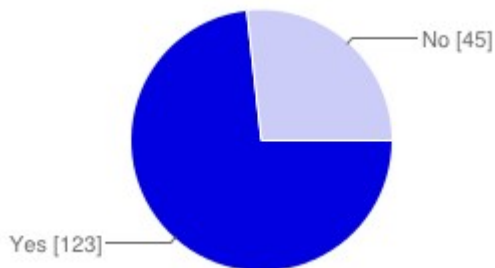
## Veteran Burners

Were you adequately prepared for Apogaea?



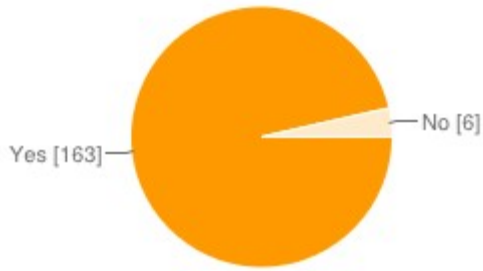
Yes	<b>168</b>	99%
No	<b>1</b>	1%

Did you read the 2014 Survival Guide before the event?



Yes	<b>123</b>	73%
No	<b>45</b>	27%

Do you plan on attending Apogaea again?



Yes	<b>163</b>	96%
No	<b>6</b>	4%

### How would you rate Apogaea compared to other burns you've attended?

1	<b>1</b>	1%
2	<b>3</b>	2%
3	<b>41</b>	24%
4	<b>58</b>	34%
5	<b>66</b>	39%

### What was better this year compared to past Apogaeas?

Art	<b>98</b>	12%
Temple	<b>89</b>	11%
Effigy	<b>67</b>	8%
Center Camp	<b>60</b>	8%
Sense of community	<b>57</b>	7%
Placement / City layout	<b>62</b>	8%
Theme Camps	<b>53</b>	7%
Sound Camps	<b>41</b>	5%
"The People"	<b>56</b>	7%
The event volunteers	<b>47</b>	6%
I volunteered more	<b>49</b>	6%
I volunteered less	<b>16</b>	2%
The weather	<b>67</b>	8%
Everything!	<b>27</b>	3%

### What was worse this year compared to past Apogaeas?

Art	<b>4</b>	3%
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Temple	<b>9</b>	6%
Effigy	<b>11</b>	8%
Center Camp	<b>1</b>	1%
Sense of community	<b>26</b>	18%
Placement / City layout	<b>20</b>	14%
Theme Camps	<b>9</b>	6%
Sound Camps	<b>20</b>	14%
"The People"	<b>11</b>	8%
The event volunteers	<b>4</b>	3%
I volunteered more	<b>1</b>	1%
I volunteered less	<b>8</b>	6%
The weather	<b>19</b>	13%
Everything!	<b>2</b>	1%

### What years have you attended Apogaea?

2013 - Alchemy - Blossom Effigy (when it burned)	<b>138</b>	23%
2012 - The Spiral - Blossom Effigy (it didn't burn)	<b>109</b>	18%
2011 - Illumination - Butterfly Effigy	<b>87</b>	14%
2010 - Artopolis - Community Effigy	<b>69</b>	11%
2009 - Organized Chaos - Volcano Effigy	<b>50</b>	8%
2008 - Smells Like Community Spirit - Squid Effigy	<b>37</b>	6%
2007 - Phoenix Effigy (when it burned)	<b>36</b>	6%
2006 - Phoenix Effigy (it didn't burn)	<b>23</b>	4%
2005 - Buddha Effigy	<b>22</b>	4%
2004 - Combined wth Dreamtime	<b>21</b>	3%
2003 - Geodesika	<b>11</b>	2%
2002 - Geodesika	<b>6</b>	1%
2001 - Geodesika	<b>4</b>	1%

### What other Burning Man regionals have you attended?

AfrikaBurn	<b>2</b>	2%
Alberta Freezerburn	<b>1</b>	1%
Alchemy	<b>1</b>	1%
Burn in the Forest	<b>0</b>	0%
Burning Flipside	<b>23</b>	26%
Burning Japan	<b>0</b>	0%
Burning Seed	<b>0</b>	0%

Collidiscopes	0	0%
Critical Northwest	1	1%
Element 11	13	15%
Firefly	4	5%
Freezer Burn	2	2%
Frostburn	0	0%
Gateway	2	2%
Interfuse	5	6%
Italian Burning Weekend	0	0%
Kiwiburn	0	0%
Lakes of Fire	7	8%
Mooseman	0	0%
Myschievia	2	2%
Nowhere	1	1%
Reclamation	0	0%
Resonance	1	1%
Saguaro Man	7	8%
Scorched Nuts	0	0%
Serendipity	1	1%
SOAK	3	3%
The Borderland	0	0%
The Forgotten City	2	2%
Transformus	8	9%
Wickerman	0	0%
Playa del Fuego	1	1%

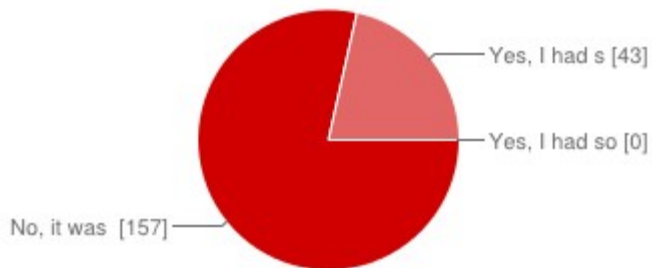
**How many years have you attended Burning Man (include 2014 if you're going)?**

0	37	22%
1	19	11%
2	22	13%
3	15	9%
4	17	10%
5	11	7%
6	9	5%
7	9	5%
8	5	3%
9	6	4%
10	2	1%
11	0	0%

11	4	2%
1	5	3%
2		
1	2	1%
3		
1	2	1%
4		
1	3	2%
5		
1	0	0%
6		
1	1	1%
7		
1	0	0%
8		
1	0	0%
9		
2	0	0%
0		
2	0	0%
1		
2	0	0%
2		
2	0	0%
3		

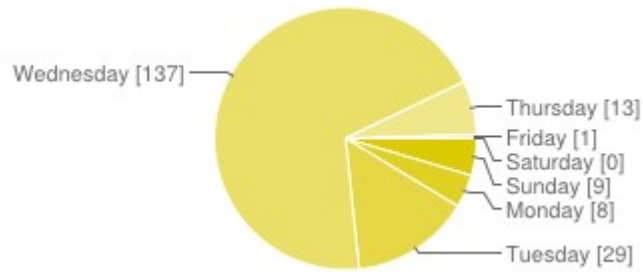
## Event details

Did Apogaea conflict with any other events for you this year?



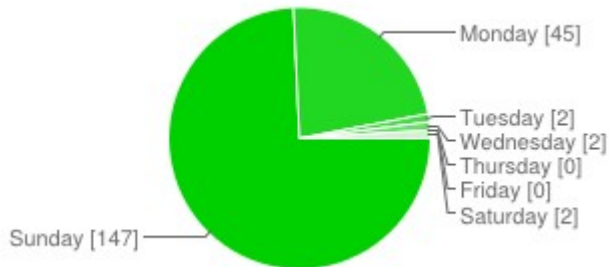
No, it was perfect timing	<b>157</b>	79%
Yes, I had some timing conflicts but still made it to Apogaea	<b>43</b>	22%
Yes, I had some timing conflicts that prevented me from attending Apogaea	<b>0</b>	0%

## What day should Apogaea start?



Sunday	9	5%
Monday	8	4%
Tuesday	29	15%
Wednesday	137	70%
Thursday	13	7%
Friday	1	1%
Saturday	0	0%

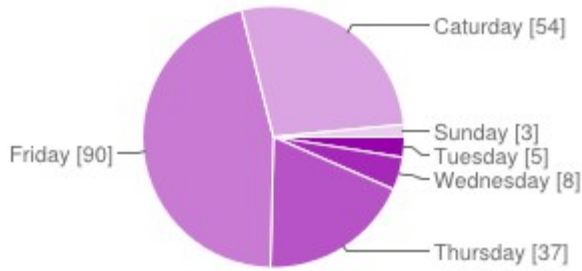
## What day should Apogaea end?



Sunday	147	74%
Monday	45	23%
Tuesday	2	1%
Wednesday	2	1%
Thursday	0	0%
Friday	0	0%
Saturday	2	1%

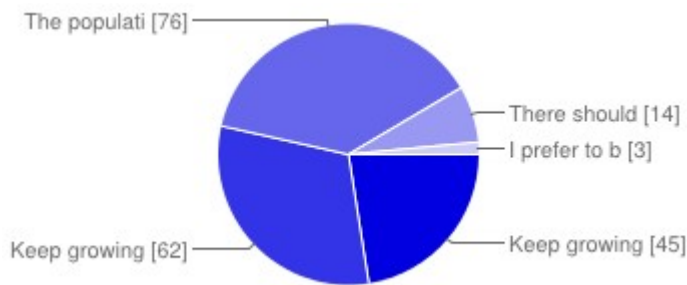
## What was your favorite day at Apogaea this year?





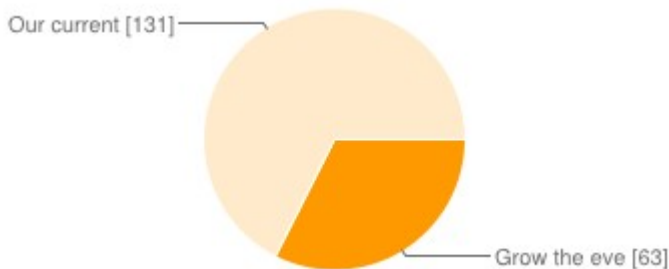
Tuesday	5	3%
Wednesday	8	4%
Thursday	37	19%
Friday	90	46%
Saturday	54	27%
Sunday	3	2%

### How do you feel about the event population?



Keep growing at a controlled, sustainable rate. - Find a new location if necessary as growth is the priority.	45	23%
Keep growing at a controlled, sustainable rate until the current location is maxed out.	62	31%
The population is about right.	76	38%
There should be less people.	14	7%
I prefer to be alone	3	2%

### What is more important to you: growing the event or staying at our current location?



Grow the event population even if it means finding a new location	<b>63</b>	32%
Our current location is more important to me than growing the population	<b>131</b>	68%

### Were there enough portapotties?

1	<b>10</b>	5%
2	<b>24</b>	12%
3	<b>53</b>	27%
4	<b>83</b>	42%
5	<b>29</b>	15%

### How were the portapotties maintained?

1	<b>5</b>	3%
2	<b>20</b>	10%
3	<b>59</b>	30%
4	<b>96</b>	48%
5	<b>19</b>	10%

### How were sound levels and music coordination handled this year?

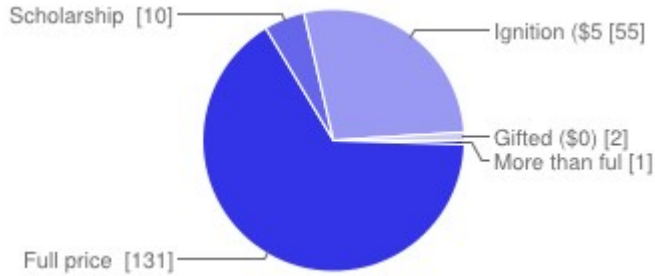
1	<b>7</b>	4%
2	<b>16</b>	8%
3	<b>56</b>	28%
4	<b>74</b>	37%
5	<b>47</b>	24%

## Tickets

### How did you acquire your ticket / get your name on the attendee list this year?

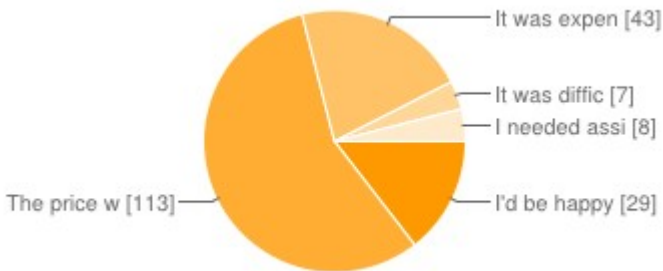
I bought it through TicketFly directly	<b>158</b>	79%
Another person bought it on TicketFly for me in my name	<b>20</b>	10%
My name was added to the attendee list -	<b>10</b>	5%
I showed up at the gate with ID copies or the original buyer, etc	<b>5</b>	3%
I have no idea what happened	<b>7</b>	4%
I couldn't get a ticket	<b>0</b>	0%

## How much did you pay for your ticket?



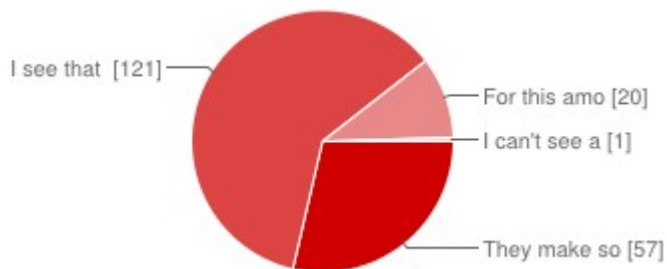
More than full price (more than \$115 plus fees)	<b>1</b>	1%
Full price (\$115 + fees)	<b>131</b>	66%
Scholarship (\$50)	<b>10</b>	5%
Ignition (\$50)	<b>55</b>	28%
Gifted (\$0)	<b>2</b>	1%

## How do you feel about ticket prices this year?



I'd be happy to pay more next year	<b>29</b>	15%
The price was just right	<b>113</b>	57%
It was expensive, but I made do	<b>43</b>	22%
It was difficult for me to afford	<b>7</b>	4%
I needed assistance with my ticket	<b>8</b>	4%

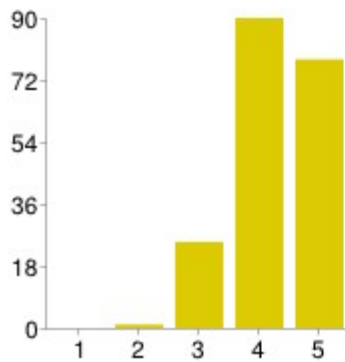
## How do you feel about how Apogaea is spending the money they are getting from ticket sales?



They make so much happen for so little, I wonder how they do it	<b>57</b>	29%
I see that money is mostly well spent	<b>121</b>	61%
For this amount of money I should be seeing much more infrastructure / land / something	<b>20</b>	10%
I can't see any value for the money they collect	<b>1</b>	1%

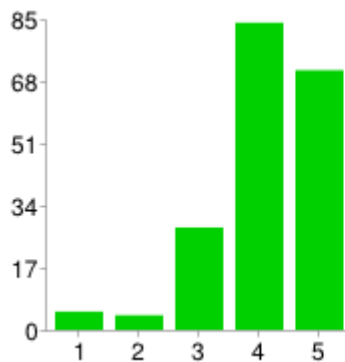
## Art

### Overall, how was the art this year?



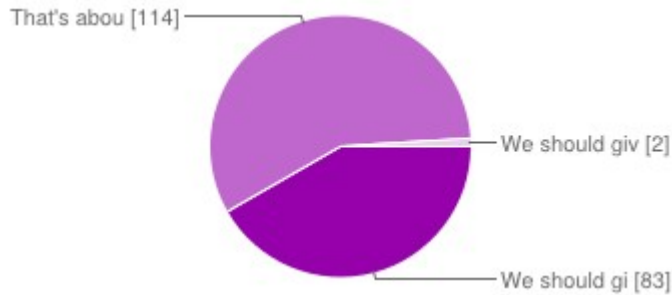
1	<b>0</b>	0%
2	<b>1</b>	1%
3	<b>25</b>	13%
4	<b>90</b>	46%
5	<b>78</b>	40%

### How well was the art grant money spent this year?



1	<b>5</b>	3%
2	<b>4</b>	2%
3	<b>28</b>	15%
4	<b>84</b>	44%
5	<b>71</b>	37%

**On average, Apogaea gives about 33.2% of the previous year's ticket sales as grants the following year. What should Apogaea do in 2015?**



We should give more. - Bad ass art isn't cheap!	<b>83</b>	42%
That's about right. - Let's keep it there.	<b>114</b>	57%
We should give less. - Hippies don't deserve grants.	<b>2</b>	1%

**What were your three favorite art installations?**

The robot The gnomes art Narwhals bar. - The Crystal Gardens, Dripstone Cavern, Robot Resurrection - Crystal Gardens, Soundpuddle, dripstone cavern - True Flame Temple alien monstrosity - that orange mirrored thing the temple and the effigy - Robot Poe Tree Flamethrowers by the effigy - Wish You Were Here Poet Tree The Robot The thing that shot lots of flames uphill from the robot - The synchronized poofers in a row uphill from the effigy, The effigy, Sound Puddle - Robot Smash Camp Glamp Camp - Effigy, robot, Pi's ants(forgot name) - Robot and sound puddle. - Effigy/Temple Robot Resurrection poeTree - Camp Wardrobe MalFUNKtion Zen generator Hippy Hunger Games - Robot Effigy Temple - Robot Poofers Temple - The giant robot was the best. The crystal sound camp was a really cool installation with a great vibe and music. The music was especially bad Friday night. It seemed that all the sound camps were playing bad euro-trash house. The electronic music needs to be more diverse than just breaks and house. Actually the whole event needs some color. I know Colorado is one of the whitest states but something needs to be done about the lack of diversity (BTW, I'm white and think it's not diverse enough). At least there was some jungle and DnB to break up the monotony. Also, bring in more live music. I only saw one live music group the whole time. It may not be considered an art installation but the hacker activity center where you soldered a LED circuit board was awesome. Wish there were more art making and hacker activities. - The Cave, The Living Room, The Robot Resurrection - There we a few that did not get finished, or were really hard to find behind trucks and stuff. I like the mirrazebo, arcus, and the synchronized poofers even though they my were not really "art"... - Crystal gardens, giant robot, effigy - Effigy Sound Puddle Robot resurrection Arcus PoeTree GOPI - PoeTree Crystal Gardens Dripstone Cavern - Poetree Fire ants Gnome flower - Narwhal Bar and Giant Robot and The Giant Couch. - Sequenced Flame cannons behind the effegy Robot Ants - Temple, wardrobe malfunktion, crystal garden, big couch, hippie hunger games, the living room. - Zen Generator poeTree Those awesome whompny flame towers on the hill behind the Effigy - Arbor Borealis, Poe a Tree, & the Robot. - robot, sound puddle - Robot Effigy Temple - Robot The ants kissing (I forgot what it was called) The temple of infinite life - Whaley's Balls Poetree Arcus Hymenoptera - The poet-tree, the temple, the dream catcherPoem Tree Kissing Ants (dont recall the actual name) Effigy - there were so many poe tree temple gnome camps flower and every single other one I can't just pick three. I choose all - The effigy and temple this year were leaps and bounds ahead of anything seen in the past few years at Apo. I also really enjoyed the ants :) - Robot Resurrection: That was badass. Least favorite were the two funded art projects that were not completed: The pheonix and the molecule projects were not only incomplete but pretty dangerous as well. Not lit up at night, dark with sharp and pointy metal edges sticking out everywhere - Robot Resurrection Emerging Absurdity Arcus Hymenoptera - Robot Resurrection Cave at GPOI Temple (Ants) - Robot Poe tree Sound puddle - PoeTree Temple of Infinite Life Story Portal - the giant firebreathing robot

sound puddle the poofer things near the temple - Poe-tree, those glass jars along the road that lit up, and the effigy - Reality TV @ the living room! The poetree The effigy I don't know if all of these were on the list I couldn't open the link without leaving the census page - Obscura 360 Poe-tree Wish You Were Here - fire ants, robot, temple, Robot, Arcus, Poetree - The Robot!!! - Sound Puddle, Giant Robot, Ignes Fatui (but I'm biased, it was mine! lol) - Robot, Temple, Articus (ants) - robot - Effigy Poe tree robot - Temple, poetree, geological point of interest Soundpuddle, robot, temple. - Sound puddle, poetry tree, Mythica's body paintings - Giant robot, Giant couch, Wii mote crystals - The Temple, Electron Village, The Human Catcher - Robot Resurrection Emerging Absurdity Enlighten Temple, Robot, Dripstone/GPOI - Temple, arcus, human catcher - The Robot The Effigy I don't know if it was an art installation or not, but my children loved the decorated unicorns and rocking horses near kidstown. - Robot Poetree Arcus Dripstone Crystal Gardens - Soundpuddle Poetree ROBOT! - Temple, robot, enlighten - Fire poofer thing, that was so cool Robot soundpuddle - 360 obscure Sound puddle Temple - I really liked the puffers! - Robot, temple - 1) SOUND PUDDLE!!! 2) Temple 3) Lightning outdoor installation (near sound puddle) BONUS NEPOTISM: Zen Generator (which I brought) - definitely the giant robot. Everything was great, and really enjoyed all of the art - Lifeguard chair, Refuge, GPOI - Robot SoundPuddle Lumenexus - Enlighten, Robot Resurrection, Effigy - Robot Resurrection (duh) Zen Generator Cyclophone - Meh. - Giant Robot, the giant wheel thing where you tell a story according to what it landed on, and the giant couch - Ignes Fatui The Living Room Whatever the crazy inflatable thing at the gnomes camp was - Robot Resurrection Enlightened Crystal Gardens - the fuzzy dome lightning Sound puddle - Robot - Amazing big art that hasn't been present in previous years. Pinhole Camera Poetree - I loved the street lights that were placed in the northern neighborhood that flashed and synced. The Robot and Ants were super cool so that's a tie. The Poetree was amazing! But what was up with the pig? - The Temple of Infinite Light, Arcus Hymenoptera, and poeTree - Robot Resurrection Burning to the Beat Zen gears thing - Sound Puddle Robot PoeTree - Robot, Gnomie art, PoeTree The Living Room Poetry Robot Resurrection - 1. Lights that lined the streets - lights were in glass jars - project done by Boots Paramore, 2. Temple, 3. Art piece that looked like lightning at night - next door to sound puddle - Sound Puddle, Robot, Zen Machine. - Poet tree. Bobalicious TV mannequin. Shane's Robot. - the temple, the effigy, hippie hunger games, the ants, - Robot Effigy Poetree - poeTree The Temple The lights along the road - xcylophone (spelling?) giant ants soundpuddle - Robot, zen generator, crystal Gardens - Enlighten Effigy Robot Resurrection - Robot Resurrection Enlighten Luminexus - Poetree - ALL - robot, purple palace poofers, pig roast. - robot!!!! poetry temple and its burn the high wire art (gnome land?) - Poetree, Story Portal, Hippie Hunger Games - Hippie Hunger Games PoeTree Smash Camp - Poe-tree Living Room video play installation TOTEM Effigy Cyclophone Emerging Absurdity - 1) LSDiner 2) Sound Puddle 3) Story Portal - The robot - Robot Resurrection, the ants & the fire poofers. - Sound puddle Poetry tree the temple - Effigy, sound puddle, whomp truck - Robot Poet tree ants - The temple The spider web The flaming metal bugs - Robot Resurrection - duh. PoeTree Arcus whatever (big ants) - Robot Ants Temple - Unfortunately, I did not get out to see much since I spent a majority of the time sick and in camp [with stomach flu]. I did not get to see much of the art. I would say poeTree was a good one this year. However, I might be biased since I helped build it. :) - klhjlh - The microtimed poofers (don't know it's name), the Robot, and too many are tied for third to list here..... - temple, the big propane fire shooting things (just up the hill from effigy and temple, sound puddle - Robot PoeTree Gnomie Camp - the robot. the ants with the heart. the big couch. - GPOI! - Soundpuddle Temple Robot - Emerging Chaos Poetree Zen generator - The Robot and what the Gnome camp had up. BeatWomb was cool too. - Robot Poetree - The Temple, the Narwhal Bar, and PoeTree. By the way was a lot easier to find the installations in the WWW than at the link provided in this survey. =) - The Temple of Infinite Life, The Poe Tree The Throne of Emergent Multitude - Poetree. Sound Puddle. Robot. - Robot Resurrection Arcus Hymenoptera (the Ants) Ignes Fatui - The Temple Poetree The Cat Box - \* Robot \* Enlighten \* Effigy - planetarium temple robot - ROBOT!, Burnin to the Beat, Ignes Fatui, PoetTree, Mojo's poofers, and ALWAYS Sound Puddle- Shit, only 3? That's too hard. Hmm... most of the "art" were also camps. I didn't really see much "art" in the Burning Man sense that wasn't a camp - which isn't necessary a bad thing. I seem to not consider awesome camps also as "art installations". I see an art installation as something that doesn't require people to enjoy; either of the camp or other participants. But the Zen Generator does come to mind. Also, shout out to SoundPuddle! - 1. PoeTree (Poem-Tree?) 2. The Living Room TV Project 3. The Temple 4. Fucking Unicorns Jungle Jim/Slide. But its bull shit they had to scale it back from the previous year. 5. Story Portal - esdfds - The effigy/ temple, sound puddle, and story portal. - Sound Puddle GPOI Green Absenth Dome - Gnomes inflatable. Enlightenment synced poofers. Robot. - Robot Resurrection The Throne of the Emergent

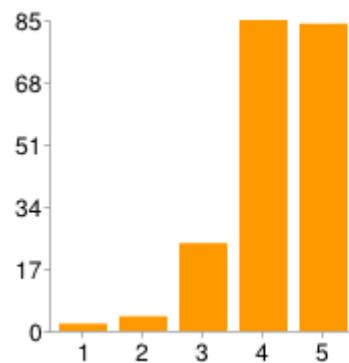
Multitude (Effigy) The Big Couch - Robot!! Temple Sound Puddle - illuminate - sound puddle, geological point of interest, the temple - The Temple The Flame Poofers behind the Effigy The Robot - Refuge Sound Puddle Story Portal - None stick out in my mind - Robot Crystal Garden Fire Ants - Loved the robot and the poet-tree - Green Hour Dome / Mirror Gazebo Giant Ants Sound puddle - Gnome Mushroom Poetree Giant Robot - Camera obscura; robot; poetree

## Miscellaneous

### What documents did you print ahead of time this year?

Waiver	<b>177</b>	43%
WWW Event Guide	<b>86</b>	21%
Survival Guide	<b>44</b>	11%
Event Map	<b>90</b>	22%
Nothing	<b>17</b>	4%

### How well do you feel Apogaea adheres to the Burning Man 10 principles?



1	<b>2</b>	1%
2	<b>4</b>	2%
3	<b>24</b>	12%
4	<b>85</b>	43%
5	<b>84</b>	42%

### More grants to more, smaller projects <---> Fewer grants to fewer, larger projects

1	<b>6</b>	3%
2	<b>29</b>	15%
3	<b>117</b>	60%

4	<b>33</b>	17%
5	<b>11</b>	6%

**More acoustic music <---> More loud sound**

1	<b>34</b>	17%
2	<b>40</b>	20%
3	<b>78</b>	40%
4	<b>25</b>	13%
5	<b>20</b>	10%

**More performances <---> More installations**

1	<b>19</b>	10%
2	<b>33</b>	17%
3	<b>78</b>	40%
4	<b>45</b>	23%
5	<b>18</b>	9%

**More theme camps <---> More at center camp**

1	<b>41</b>	21%
2	<b>49</b>	25%
3	<b>73</b>	37%
4	<b>24</b>	12%
5	<b>10</b>	5%

**More light art <---> More day-time art**

1	<b>15</b>	8%
2	<b>47</b>	24%
3	<b>85</b>	43%
4	<b>33</b>	17%
5	<b>16</b>	8%

**More rated G/PG art <---> More rated R/X art**

1	<b>4</b>	2%
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2	<b>10</b>	5%
3	<b>81</b>	41%
4	<b>68</b>	35%
5	<b>33</b>	17%

**More art from far come to Apo <---> More art from Apo going places**

1	<b>12</b>	6%
2	<b>23</b>	12%
3	<b>93</b>	48%
4	<b>38</b>	19%
5	<b>29</b>	15%

**How many Apogaeans did you hug?**

1	<b>3</b>	2%
2	<b>11</b>	6%
3	<b>43</b>	22%
4	<b>88</b>	45%
5	<b>50</b>	26%

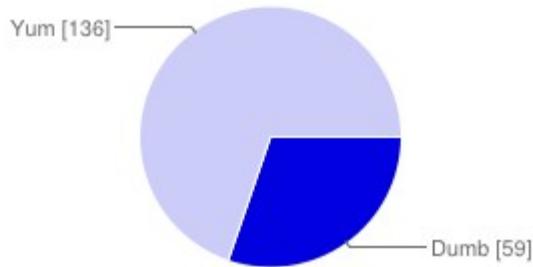
**Overall, how do you rate the effectiveness of using megaphones?**

1	<b>36</b>	19%
2	<b>23</b>	12%
3	<b>52</b>	27%
4	<b>50</b>	26%
5	<b>33</b>	17%

**How much bacon did you bring?**

1	<b>94</b>	48%
2	<b>30</b>	15%
3	<b>26</b>	13%
4	<b>30</b>	15%
5	<b>14</b>	7%

**Bacon is?**



Dumb	<b>59</b>	30%
Yum	<b>136</b>	70%

## Apogaea Departments (in no particular order)

### Apogaea Security Squad (A.S.S)

**How was your experience with Apogaea Sec Squad (A.S.S.) this year?**

1	<b>2</b>	2%
2	<b>3</b>	3%
3	<b>22</b>	21%
4	<b>36</b>	34%
5	<b>42</b>	40%

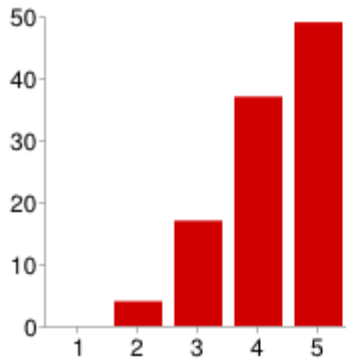
### Any additional thoughts about A.S.S.?

It was fun to watch them do their thing and try to chase down an interloper. But, they tend to be heavy handed. - Comically, they always (and only) ask to see my wrist band when I'm in my most elaborate and complex costume. Not that its hard to get to my wrist band while wearing it, but if I managed to sneak in with that, then the person inside that outfit probably earned it. Nevertheless I have no faults with ASS and enjoyed my time. - I had no experience with them! Other than I know Nikki worked her ass off. - There were some challenges at the beginning of the event in the department as I was volunteering. The shoe was in charge and what to do was hard to nail down. - Every interaction was respectful. - My interaction with A.S.S was from a team lead perspective - cross departmental meeting. I really impressed. Nicki listened, added value and was open to to what we had to say. - ASS is the the Best - Just fine except for the time that for some reason the ASS member went through checking everybody else in my group for the wristband and then seemed to need to be prompted to look at mine before we could proceed. And if I recall correctly I was even on duty for BAMF at the time and wearing my BAMF shirt. I would think it would take some serious balls to sneak into the event and wear the BAMF "Emergency Services" red shirt. - I got patches! - lost wrist band on sat, talked to ASS and was vouched for. Good experience, but didn't get a replacement band =( - Pretty great! We had a good experience with them, as a theme-camp on the boarder of the event. A+ would A.S.S. again - None. - I had no interaction with them. I couldn't un-skip the question after I read that I should leave it blank - I volunteered with ass. Love the patch. Am going to volunteer everyday next year. - ASS should be enforcing removal of unpermitted cars in camps. There were many cars, specifically in the sound valley that didn't have car tags or anything. I would think

ASS would be the department that would enforce since they're checking wristbands & walking around the perimeter/camps. - Everyone should do at least one ASS volunteer shift! - - I saw some ASS folks checking on-duty Rangers for wristbands. It struck me as asinine, and not in a particularly good or useful way. - Needs more of it. Ass that is. - We do NOT need to assume everyone his guilty of sneaking in. Checking wrist bands is fine at the gate. But stopping everyone all throughout the event and demanding they stop what they are doing to prove to you that they are not guilty is absurd. - Keep up the good work, keeping us safe and the burn going - The volunteer experience was WONDERFUL however, I picked up a lot of shifts this year in hopes of getting my hands on one of the coveted apogaea volunteer mugs. Everyone in charge that I asked about this pointed me in a different direction and eventually I was told there would be a volunteer appreciation party that I could attend and to watch the facebook page for details. Never found the info. Just hoping for better luck next year. - did not experience - not thorough enough - I didn't notice them. Which is probably the point. - ASS attempted to be less "police" and more community involved. ASS also attempted to be useful to citizens and departments in addition to their stated mission, which was really cool. - i was allergic to Apo and ASS was awesome about me not wearing the wrist band! thanks so much! - Aposquatch strikes again! - Probably the most ill -conceived concept ever. The value this creates for the organization is minimal . - I did a volunteer shift with ASS. It was really rather pointless and boring. - Take themselves a bit too seriously.. - I had a good experience volunteering with A.S.S. with my partner. We walked much of the perimeter and brought our MOOP bucket and greened along the way. We only found 24 cigarette butts this year, 58 last year (2013). - As with years past, I think the Asses could use a bit more training, they range from rock-star to clueless, and that's a bit much of a gap.

## Apogaea DPW

**How was your experience with Apogaea DPW (Department of Public Works) this year?**



1	<b>0</b>	0%
2	<b>4</b>	4%
3	<b>17</b>	16%
4	<b>37</b>	35%
5	<b>49</b>	46%

**Any additional thoughts about Apogaea DPW?**

not enough mulch - The wood delivery for theme approved burn barrels was very awesome. Also, roads etc were well maintained. - Thank you for helping carry our heavy shit! - I thought there was great

cohesion in DPW and shit got done - They are next to best - Loved rockin' work weekend. FUCK YER DAY! - Extremely helpful. - Those guys were awesome! I had the misfortune of having to move my dome from its placement spot, they were very helpful. - no experience - It was run well and was a great crew. We could have done a lot more, with a little more previous co-ordination regarding things like Mulch delivery and fire pit planning. This isn't a knock, just constructive areas to grow. DPW guys should totally wear French Maid costumes as their uniform. - They do an awesome job! - DPW is great. - great people who do hard work - Please, please make sure all volunteers know to secure structures before walking away from them. I saw several poorly secured structures this year. This is both a safety hazard and unnecessary wear and tear on Apo infrastructure. Other than that, I love DPW lots. - DPW is the bestest thing ever in the history of ever. - Did a DPW volunteer shift and it was productive. - DPW treated our camp really well, and did a couple of unexpected favors for us. WOW. So DP. Very public. Such infrastructure WOW - hot guys on heavy equipment is hot, you need more girls though - Rude, not playful-jerks but real-jerks. You built this city? Wonderful, we appreciate it. That does not entitle you to be complete dicks. - MOD volunteer - did not experience - Them's are some hard working volunteers! I hear they especially had fun on kite tent day. - They seemed to be doing their jobs. - I saw them working! - These are some extremely amazing and useful people!! Much love to those that break themselves to help us!!Responsive

## Parking

### How was your experience with Parking this year?

1	3	2%
2	9	6%
3	23	14%
4	60	37%
5	66	41%

### Any additional thoughts about Parking?

Mismanaged and bad communication. - we parked at our camp. - Great shuttle drivers! - Full disclosure, I was a volunteer so I have to approve else I don't get paid! - Parking took little consideration with where cars were parked, they were just packed in. I had to move my car fully one, my high profile vehicle was placed under a very low hanging tree which resulted in a very large scratch in the roof of my car. The second time, during exodus, I was barely able to get my car from the space I was out in to the road without going over the hill side the hard way. Very very poorly done. - Name the parking areas - Seemed to go more smoothly than past years. - Go Parking and Badgers! - I worked parking for 9 hours. The shift lead didn't show up Wednesday and it felt very disorganized. They had people stand in empty lots that never saw cars yet the gate where you turned off from the road and the road along the way to parking lots needed people to stand and guide. The entire road gate experience was kinda dismal. No sign or people to welcome incoming cars. I think it could've been thought out/organized a little better but that's why I plan on taking lead position on first day of parking so I can help organize. - The actual organization was good but it seemed like the volunteers didn't know where to direct me. - Perhaps name the lots so it is easier to remember when people come back several days later to retrieve a car. - It seemed a little disorganized and when i was volunteering for a parking shift, not much instruction was given. It was kind of fly by the seat of your pants. - Please see comments left in Gate as it really applies to both dept's. - Erp. more shuttles. - Very smooth and super friendly for sure. - I think allowing the 2 Cars permanent per camp and the co-ordination of what document qualified those 2 (and car campers) basically didn't work out. I'm not saying it couldn't, just that it didn't this year. Mainly the issue (besides not having the permits available)

wasn't space so much as the "they left their car, so maybe I can leave mine" copy-cat event parkers. - The loop was a great idea, as well as the two way road expansion. - It was great this year having the extra exit/entrance whatever the extra road was! - Awesome job! extra road and parking close by, by far insane improvements over last year - They did a good job! - Well organized and ran smoothly. The extra road and wider road really helped. - Parking was a better experience this year. The two lanes of the main road and the parking shortcut was a great addition. Money well spent. - good job - WAY too many cars in odd places all over the event. Less cars in the gate and a specific area for car camping that is pre registered should be done in the future. Our charge a few for car camping to prevent this. There were cars parked right next to at. Yuck! - Communication was off when my shift was over doing parking regular. I got left at my position for an extra hour because the fresh volunteers were dispersed between the first two parking lots and not all three. - You guys nailed it - On Sunday morning, it took a while for a shuttle, but I'm sure I was just tired and grouchy. Everyone was very friendly and helpful. - Wow! I thought this department was so much improved!! (in part due to the two lane road)... run like a well oiled machine! - I came in on Tuesday, so everything was still really organized and easy. I heard later in the week it kinda turned into a shit show though, because parkers/shuttles didn't know where to go b/c there were too many lots. But that's just a rumor! - I understand there was a shortage of people volunteering for parking. It showed a bit. - I absolutely loved volunteering with parking to pilot the shuttles. I will definitely do it again next year! - Awesome job this year. Way to make a difficult task much more efficient. - Why were there so many cars left in the city during the event? - New parking lots were a good idea. Van drivers were a lot of fun and really accommodating. - arriving on thursday the shuttles were quick to arrive and weren't full. even after a second trip to the car for a table I forgot to unpack! - They were extremely helpful...thanx john for the tow - The new road to parking and the shuttles were great! Seemed like too many people used the car camping crutch to keep too many cars close to their camp. It's hard to go thru five pictures of the event and not see a car in the background. If people were given the option of parking closer (because I do understand why you wouldn't want it out in the far away lot), then maybe that's an option for next year. A lot of people don't care where their car is, some people do. Maybe we can accommodate both without having cars parked anywhere and everywhere. - I LOVE not having a million cars parked on the playa! - Volunteers who are driving vehicles rented by the org shouldn't be smoking pot while on duty regardless of medical condition. If volunteers cannot put their medication down for 3 hours, perhaps they shouldn't be driving vehicles. This goes for any other medication that has a warning label. - The lots need some sort of rough labeling besides "I left my truck by the tree... You know, the one with the needles or leaves, I can't remember" - It was much easier than last year. The exodus went smoother because of it - good improvements from last year for sure - Parking shuttle was MUCH smoother this year. Exodus was painless. - As a parking volunteer my only complaint would be that there isn't a ton of direction as to How to line up all the cars. Each group is left to their own devices which could lead to some awkwardly parked vehicles. - I thought the vehicles parked within the camps were an eye sore. - Well done, parking was way quicker and easier than I thought it was going to be. - They are getting their bad selves so totally tuned in to it. Nice job! And I had a shitton of fun driving that giant van over the 4wd road! - Parking was a little crowded and confusing. - They were on their game this year. - Got in fast. I had an on-site parking pass so that did make it easier - The shuttle drivers we had were great folks! BUT. No one really knew when the shuttles stopped and they didn't run as late as the gate was open. That's a hell of a walk. Know what I mean? - We parked the two big trucks in camp. So I don't believe I can honestly answer. But, I know other camp mates had a hell of a time parking and getting to their cars at the end of the event. - Parking worked really well it seemed. Although there were too many cars on property and RVs didn't know where to go or have spaces.

## Ticketing

**How was your experience with Ticketing this year?**

1 6 4%

2	18	11%
3	39	23%
4	60	35%
5	47	28%

## Any additional thoughts about Ticketing?

Apogaea is the most expensive Regional in America. More so than even the far bigger Flipside. Can we go a year without hiking the damn prices? Some of us go to Burning Man each year - I got two tickets in the first round of sales. One for me and my fiance. - Go back to Brown Paper Tickets! Ticket Fly's propoted benefits didn't work out like they were supposed to. Brown paper tickets is a smaller, more local, more friendly company. - Yi was hard to get into the sites on my first two tries. Was only able to get a ticket on my third try. - Easy peasy - Ticketing was easy, quick and painless. No need to blame the process for not getting one if you didn't. - I thought I bought tickets during the first round and the card was charged although I got no tickets and ticket fly still never returned the money like they said they would. - Running out of stickers is lame - I was half of the collaborative effort that won the ticket design contest and the printed ticket was NOT what we had done. I'm personally VERY disappointed in the art ticket, but I'll bet the community didn't even notice. But as far as the ticketing process goes, it seemed to run smoothly. - Ticket Fly website didn't work when trying to buy tickets - Start ticket sales way earlier to avoid the instant sell-out nuisance and associated whining - I Like the spread out ticket sales. It allows for people to get tickets at their own time. I would just suggest even more communication about the fact that there ARE several sales so people don't freak out. (As if you could stop them). - Ticket fly thumbs down. Not worth it for what we got. - Yay tickets. Boo check-in process. Maybe you need a better app for that? Also higher ticket fees just for a computer? Really? - fees weren't properly documented - never got my tickets through ticket fly but Brie was awesome and so accommodating - it was very difficult for me to purchase my ticket. The first round sold out so fast. The second group of sales, I had to have my friend purchase the tickets for me. - They extra fees, the delayed mail time, and the fact alot of people including me did not get an actual "art" ticket. This year's ticket system was worse than last year. - Having heard rumors about how hard getting tickets is/was/could be, we had no issues at all. - It goes fast. - Delayed tickets in the mail made everyone nervous! Would love print-at-home or phone-app tix instead. - Do not like the switch from Brown Paper Tickets to Ticketfly - due to incrazed service charges and having to create an account. Go back to BPT! - I was able to purchase a ticket because I volunteered. I am very thankful. - Was online every time to get a ticket at that time no luck. There really should be more tickets allocated to people living in this region 1st then open it up to other regions, or paper tickets. And should limit one per credit card or even per name to help - At least half of tickets should be sold via reps who know our local community to ensure that locals and theme camp members can get tickets without stress. Some people must plan far ahead and need to know if they're attending sooner than later. People working the jobs that require certification such as medical or fire should get free tickets, imho. - Sad to hear how frustrated others were, but I got mine with no problems. Waiting forever to receive the tickets was stressful since that left me an unreasonable amount of time to get my extra ticket to my out of town guest. - I got lucky, just like Daft Punk said I would. - My online ticket sales experience was COMPLETELY NERVE-WRACKING. But I don't think you can really fix that except perhaps by allowing volunteers to get first dibs on tickets. But ugh, it caused me instant ulcers. - Ticketfly customer service was quite sub-par. They never responded to my email, were nearly impossible to get on the phone, and instead of canceling the \*other peoples tickets\* they sent to me along with my own as requeste, they canceled mine and resent which was a pain in my ass, without any communication whatsoever. 2 thumbs down. - The ticketing ladies are always so helpful with questions leading up to the event. Bravo! - Smooth baby! - they were a little disorganized, but perhaps they were switching shifts, or just high or something - go back to BPT - did not experience - I wish getting a ticket were not such a hassle. I would gladly pay more if it would stem the tide of purchasers that flood the gates and make it really difficult to buy a ticket in the minute and a half that they are available after you can buy them. :( - Stresses me out but I was able to get the amount of tickets I needed. - Ticketing for these events is always difficult, but I did manage in the second round. One just must remember to start constantly refreshing the page a minute before you think

its actually noon. I think the ticketing online was about as fair as could be these days, the different times of day & week were a good plan. - Buying my ticket was nerve-wracking. It seems like the website was having trouble keeping up with the tidal wave of requests. I know I didn't get my ticket until about 18 minutes after they went on sale - I just kept refreshing the page and I guess I got lucky. I like the idea of having a couple of different sales to spread the chaos out a little, but I also think we need to expand the event so that there are plenty of tickets to go around for everyone who wants to attend. - I feel that tickets should be easily accessed through more outlets than just the internet. I feel there should be physical sales as well, maybe in the month of May we could have some sort of potluck get together where people who have tickets but cant go or have spares can exchange with people in need of tickets. It would help alleviate the pressure on people to find buyers and sellers last minute. - Smooth. - Brie was amazing!

## Placement

### How was your experience with Placement this year?

1	3	2%
2	12	10%
3	26	21%
4	35	28%
5	50	40%

### Any additional thoughts about Placement?

Sound camps seemed squished - I was very disappointed with the Fucking Unicorns RV village right next to Center Camp. That prime real estate should be reserved for theme camps and art not RVs. Also, where the Rangers/BAMF were camping on the same road. The road should be used for theme camps not campers. - too much sound everywhere - Please contact me privately for details. - Sound camps are so far away from the city center and a slight hassle to walk to. Also camping near sound is no fun. - We had a much better experience this year with placement. Other than one small but easily fixed problem with a neighbor we had a prime location. - Keep placement at top & greeters by ticketing - Other camps bled into our already small camp space. More care needs to be taken to make sure boundaries are clear. - Our camp was improperly placed because someone set a bank of portos where our map placement was (ranger station java) - After numerous conversations with Placement (including our camp being told we would have to move and half our camp couldn't camp with us), someone FINALLY looked at the land and realized what we had been trying to say. In the future, Placement seriously needs to listen to the needs of placed camps and listen when they say space will not work. - Too many sound camps too close together - We got a great spot. The contrast between Hate Bar and Lady Babies was too good to be true. Also being across the street from Malfunktion was splendid. - We wound up in a nice "neighborhood". Our shrine (meant for meditation) probably shouldn't be as close to Hate Bar and other loud camps next year, but we loved having our other art and personal camp by the neighboring camps! - There was some confusion as to our camp placement. - Luke and his team were rockstars this year! Thanks!! That must surely be a stressful volunteer position but you folks totally rocked it! - The old folks were too close to the young and loud folks. Also, psytrance. - Placement needs to follow timelines set by the board. Delaying the community from registering their camps delays their fundraising & planning. - I thought that the the team was totally busting their butts to get everyone placed on the land. I did think that Luke was working way too much but I think that is how he rolls! - The location of gate, greeter, volunteer camp, and placement DEFINITELY need to be changed and optimized. - Just think about where you put the children's camps so they do not clash with the camps around them - i heard they were segregated a bit more last year - i think that's a good idea to group kids camps together and away from the other camps. - sooner for fucks sake -

Luke was awesome. I know this is one of the hardest jobs out there. I really hope he comes back. There are, of course, some improvements to be made. But there always are. By and large, they rocked it. - They would be better served to have wheels, even if just a bike or something the event it getting to be a lot to cover. They did a great job with what they had. - Great city layout this year. It might be about perfect. Great placement of the sound arm, big art in the center, and a few big attractions (like sound puddle) out on the north end. Also, I liked the extended tent camping on the north end. - HOLY SHIT placement was awesome this year. Luke was very responsive and had logistics in motion months beforehand. 2013 was a placement train-wreck, which Luke helped to recuse. 2014 went over amazing smoothly. Thank you, thank you, thank you! - It would have helped to have markings on both sides of the space instead of just one -- it caused a bit of confusion because we didn't know where our boundaries were. - Better separation/segregation of kids and non-kids camps. - luke is the bomb diggity - I thought placement did a fantastic job this year! And the new Google map was a real treat. Well Done! - As a person who stays up in hush-ville, part of my issue has to do with just some of the people who came to Apo, but I feel like it's something a placement person could have thwarted. Anyway, there were people blasting music out of their car sound system (also, there were quite a few car campers up there) and it took away from the point of camping up there. The point is to be able to get away from that, not have it follow you. - Placement slapped all the big sound camps right together, which makes total sense, but they didn't do shit to try and coordinate how sound camps would direct sound. - They place me right where i wanted - Poor communication prior to the event leading to last minute worries. Placement always seems like the most difficult part for big art and theme camps. In the end it seems to work out but the process should be much more informed, prepared, and communicative so that artists don't have to experience so much stress about their needs being met. It would also be nice if groups who have contributed consistently over the years could have some sort of priority. - Our camp was placed next to a 24 hour music camp. That seriously sucked. I was told prior to the event by other members of my camp that had attended for several years that there would be quiet hours. Is this event about art and expression, or a bunch of teeny bopper ravers staying up all night taking as many drugs as they can? I accept that people are going to be out partying to loud music, but to not have any quiet hours for 5 days really wore on me and my spirit. Yes, I had ear plugs. - Very difficult when there are not markers placed to be arguing with other camps over boundary lines & no one from placement can confirm or be found. Took so long & caused so much trouble for our neighboring camps. Need flag makers for sure or something. - tough job, hard to please everyone - Placement seemed less organized this year than last. I volunteered with placement both years. Also, it didn't really help that greeters were positioned on the placement hill right beside placement. It was super fun but made the traffic move much slower and arriving attendees weren't sure where to stop to receive the info. - I was lucky to be in Club Meh., but when I realized how many people were camped on the vertical side of a cliff I felt really lucky.... - There were a ton of RVs this year, and the area for them was not big enough. I think we need to restrict the amount allowed, or create a larger area for them. - I didn't have a problem with it, but I know Story Portal people had a hard time with Mammoth and the Narwhals' sound. - Need to mark the back corners of placed lots, not just the front ones. Otherwise it leads to disputes over just where the back corner is supposed to be, and that's a problem when the event is so crowded. - did not experience - Our spot was the best spot. - I camped in the "kid- friendly/ quite-zone" but Late Night Schlong's music was really loud...and the horrible x-rated country music that played on repeat till sunrise made me want to pull my ears out. Thankfully they made up for it with ice cream and hot dogs but their sound should have been faced out away from us or they should have been placed farther out. - This event had cars and trucks everywhere. Getting pictures of the awesome large art you have then you have truck and cars in the pictures. Maybe we should have an area that cars and trucks cannot go and place art there. - Placement as a whole seemed to do a good job with placing theme & sound camps, but I'd like to see RV parking separated next year. It SUCKED having an RV right next to your tent with their exhaust pumping into your tent and I watched 1 RV almost back right over another person's tent! Definitely feel that needs more attention & organization... where people can put their RVs. - Placement tried their level best to get it right and listen to all the competing wants, needs, demands of all the different groups. Luke deserves a big fat gold medal. I truly hope that the board listens to what Luke has to say. - The Fucking Unicorns placement was pretty much perfect the last 3 years so keep on keepin' on - Still needs work. Sound was competing with itself by Pink Mammoth. - Placement was great this year. - These guys had a hard job and did their best with it. Next year, they should enforce camp placement more/better. I heard many stories of "stolen" placements. - I was really disappointed with sound placement on the south west side of center camp on the road that goes up toward the volunteer



booth and the road to gate. I camped on that road and it was a constant massive trainwreck because of the concentration of big sound camps. I felt like it took away from being able to enjoy each for it's own awesomeness. In years past, the large sound camps have been much more spread out and although you can almost always hear more than one sound camp at a time, it wasn't intrusive.

## Gate

### How was your experience with Gate this year?

1	1	1%
2	10	6%
3	28	17%
4	53	32%
5	76	45%

### Any additional thoughts about Gate?

The gate demons were all clumped in a group past the fork in the road. Logically, I drove up to them, but they said I went up the wrong fork of the road. Basically, the gate demons weren't where they needed to be to direct traffic when I arrived. - Loved seeing CA Gayte upon arrival. - Apo Gate didn't seem to get the memo that Gate is supposed to be cranky, horrible people bullying participants the way other Gates at other events have worked. Very nice. - Had 3 people stop our vehicle and tell us the exact same thing, good to see everyone was doing their job, but just let us in already! - very smooth process! - I would love to see a different policy on in/out passes. Either no in/out at all, or everyone gets one per event and then would have to pay for a second one or something different. Trying to figure out how to schedule life around Apogea can be pretty complicated and it seems like having people request things ahead of time with such specificity puts a burden on gate and a lot of pressure on people to know things they are less likely to know beforehand. - I thought the waiver updates and parking passes were a hoax. I did print/sign the last version of the waiver because I was not able to leave until Wed afternoon and I knew there would be no updates after the event has begun. When I arrived they never said anything about parking passes and I never thought anymore of it. As I was given a wristband I did ask for clarification on carrying my ID (as I had brought a special holder just in case I needed to carry it to part or all of the event). They said with the wristband I'm recognized as 21 so no need to carry an ID. After we unloaded and I attempted to park my car I was told I needed a parking pass and for that I needed my ID. So I left my car at the top gate and walked back up the hill, retrieved ID, went back down to the gate and drove down to ticketing. At ticketing they initially told me I needed my ticket to write the ticket # on the parking pass and I would have to go back up and get it. Fortunately at this point I was directed to someone who allowed me to put my phone number in place of the ticket number and just park my car. I feel that a short checklist of important info about parking ins and outs (pun intended) would be valuable to the ticketing volunteers and save someone else a possible hassle. Or don't make the parking pass such a big deal. Or integrate the issuing of the pass with initial entry and ticketing (which seemed to be the idea of placing them together, but lost in translation to the volunteers-hence the suggestion of a short checklist). Meh - They are always so helpful. - It would be super helpful for gate leads etc. to remind volunteers about wearing a handkerchief or some kind of dust mask.... I made the mistake of thinking it's only for Black Rock City but Apo gate can get pretty damn dusty!! I'll never forget mine again! - <3 - Kiosk is the bestest thing ever in the history of ever. - I'm so glad they didn't try to hug me - Nobody asked for my liability waiver. Considering the big deal that was made about having it ready, I would think that somebody thought it was important... - :) - Much smoother this year. - Inefficiency when reentering I was told on my reentry after an emergency situation that I had to drive up to the gate then back down to the parking lot for no discernible reason. -

Not so much gate's fault, but the parking pass availability and not having lists straight caused some extra hassle- nothing major, just could improve. It also wasn't super-clear early in the week what it took for people to exit after hours- sure it's probably not gate's call, but they should at least know the right answer. - The only thing that went wrong was the gate keeper didn't know about shuttles. So on our first day, we were down in parking, in the dark with a confused gate keeper and no ride back to the event. Fortunately we found someone willing to hitch us a ride up. - the gate closing an hour earlier this year kinda sucked - Brilliant - 'stay in your car' good job - I only chose #2 because I arrived on wednesday in a 45 minute window where the gate ran out of stickers and art tickets. Otherwise they did a great job and were speedy about it. I <3 the porta potty at the gate. - Worked gate 3 shifts and loved it. Can't wait to do it again next year!! - I got no art ticket, and the whole printing out waivers and bringing with is a joke. I pay how much for a ticket and you cannot print one thing? But you can yell at us and be mean because some of us don't have access to a printer. I understand radical self reliance, but your just being a un fair bully about it. Print some forms for us. I promise it will be faster than watching me juggle the 50 things I have in my hands as I have been panic packing for 2 days. - Being able to drop food donations on entry would be grand. - Good and efficient, too efficient - the volunteers that checked me in forgot to wrist band me. I fixed it as I drove out to park, but I was mildly concerned. I also worked gate, we could use a bit more organization of the swag, signed waver bins, pens, etc. I'm not expecting OCD organization, but separate bins, basic compartments, etc would help a great deal. Also some quick, concise well written [laminated] basic instructions for the volunteers to read over as to what to do at gate would be great. As in a simple list of the few tasks to perform; no-stowaways, waivers signed, IDs of age, wristbands, swag, enjoy. A few simple large signs for cars to read as to where to go/park for will call vs. ticket in hand would be great - again nothing complex just a three minute job on some large poster board with a marker will do - but signs that can survive for years would be ideal. The simple real estate wire frame in ground worked well. - I did have good experience but many people I was with did not especially for work weekend. Hard to tell what time it is when it locks. Also really sucks for people who have no control over flights or car issues & them not being able to get in at night. If we have the staff it should be opened till at least midnight - Easy in - great job - Did not receive art ticket, stickers, etc., nor was I told how/why etc. - Really helpful with the hand scanners and keeping people with their vehicles. - I came in early and did not experience gate as a participant but the time I spent there as a volunteer was fantastic! They had the system down. - did not experience - Very lame/tame this year. - I assume gate is where they checked tickets? if so: The gate volunteers on arrival Wednesday afternoon were gruff, and frankly, scared the kids. They were also unorganized for dealing with minors. the gate people on exit (Saturday afternoon) were helpful and informative as i had to take a sick toddler down the mountain for the night and return the next day to help pack/haul the theme camp... Also, there was some hassle when a camp mate went to park his car at the same time another needed to grab his car to pack/leave, they thought it logical for one to give the other a ride to/from the lot each way, but were threatened with having their wristbands cut, and buying a whole new ticket. policy needs to be more clear and staff at parking/gate need to have some way of indicating the situation to each other. no nonsense is sometimes needed to get the job done, but to abuse authority and bully rather then actually examine the situation is unacceptable. - My car was not searched. No one even tried. - Ticket scan rocked! Will call, not so much. It was difficult to find names until we learned that the will call list was under the name of the buyer, not the name on the ticket... dumb and made things more difficult. - Wonderful Welcoming - Kiosk made everything at the gate easy and that was awesome. Exit Wounds organization so everyone got through 10 times faster was also amazing.

## Greeters

### How was your experience with Greeters this year?

1	5	3%
2	14	9%
3	29	18%

4 46 28%  
5 70 43%

## Any additional thoughts about Greeters?

Need more interaction from a welcoming aspect and communication of core values especially around moop and participation. - We had a virgin in our car. And they just waived us by, even though we told them he was a virgin. Greeters have got to make the virgins earn their place in the city! - Didn't receive my Apo Art ticket at the gate or with greeters. - Wasn't actually greeted upon arrival. No spankings either. - Didn't really search my car. Or check to see if I needed anything. I was asked, "have you been here before?" I said, "Yes." And then I was on my was. Last year I was hugged and paddled... - Greeters were super nice and super helpful and were super people. Not like super-heros, who are fictional, but super people who are just super at being super! - The people who greeted my friend and me didn't talk about principles, moop, the need for water, or any of the basics. - I'm so glad they didn't try to hug me - Could have been more effective if it was placed elsewhere - Didn't love having them separate from gate.... Also, I think the info that greeters previously gave in years passed was really helpful, especially to the newbys. I felt like the info/guidelines were neglected by having greeters only greet. - Gate could be done with much more creativity, but that require new blood - Very friendly and helpful. - TRIED TO BE HIPPIES - Placement of the Greeters was a mistake. Not only that, but I didn't receive any pertinent information regarding LTN, MOOP, etc. Everyone, veterans included, should be Greeted with a 10 principles reminder, or at the very least, a fire status reminder. - Greeters should stay at ticketing. I was not quizzed about principles, or anything really. It was all about hugs and volunteer cards. - You should let them spank more. - meh, not much interaction this year for sad - friendly and funny - Sort of useless in my opinion. I don't really need to be greeted but I "get" their role. - We were not greeted when we arrived on opening day... weird and a first! - I don't think I was greeted. Besides, from what I saw, they need to stress leave no trace more. A lot of newbies didn't seem to understand that principle and others. - I worked a prime greeter shift and it was sofaking ridiculously fun!!!! I will definitely be back to do it again! Most fun I've had on a volunteer shift at a burn :D - Good news- I got a big hug and moved through fast Bad news- Most of them just stood around with a blank stare. No one asked if any of us were virgins to make sure I knew the rules. As a former greeter I was disappointed...but at least got a decent hug - Not as enthusiastic. - It's the greeters job to instill culture. Need to do a better job for the virgins. - Very little greeting happening when we went by. - I noticed that some of the things that were communicated to people working a shift were not passed on to subsequent people working the next shift, so some things slipped through the cracks - plus i also heard there were no-shows which put the burden of work on the people that did show - there needs to be a system in place where communication happens between shifts and if a person is a no-show they get publicly flogged or something - though they may actually like that... this was not limited to the greeters. - There did not seem to be much of a greeter presence sat the top of the hill at any time during the event. Seems like placement and greeters were just all mushed together. I heard no stories of great greeting. - great! - Didn't relay enough extra info like where to go or what to do next - I was told their only job was to get people out of cars and hug them. No LNT talk, no "ask first" conversation, nothing about the porta potties. No bueno! - LOVE ALL THE GREETERS! - There were greeters? (I did come in during a big rush/wave) - Give the greeters floggers. - They hugged me... HUGGED ME.... A hippie hugged me.... Gross.... (note: they were lovely.) - Such a great group of people. Thankful for the friendly faces! - interesting place to be - I didn't get hugged :( - Wonderful Welcoming - Didn't get Greeted, it made me sad as someone who has been a Greeter many years at multiple events. Maybe more training on the role is needed. It sets the tone! - Greeters need more space and a place to actually greet people (pull cars over, give hugs, spankings, etc).

## De-greeters

How was your experience with the De-greeters this year?

1	4	4%
2	3	3%
3	37	38%
4	30	31%
5	24	24%

## Any additional thoughts about De-greeters?

More activity needed, less yelling to donate. Maybe have a spot at info booth to donate? - ??? Who? - Meh - There just wasn't a lot to impress me with greeters and degreeters. were they even there? - I'm so glad they didn't try to hug me - We just waved goodbye. We forgot or can donations this year. To tell the truth, we didn't have room in our vehicle. Pack all the things! - Needs to be more organized and promoted, I signed up to help at the last minute due to having a majority of shifts still open the week before the event. Also, Degreeters need to change placement or coordinate with other groups (such as parking) as there was no way to catch/stop a car if it was poorly packed or had busted tail lights, etc. Cars were "pulsed" out last year and the stop allowed degreeters to check vehicles, but this year's exodus made that impossible (the rain didn't help either) - Wasn't degreeted either. - We got out relatively late Sunday. So we just rolled through. There wasn't really a line or anything to leave. De-greeters waived, we waived as we drove by. - There were de-greeters this year? - no sign of degreeters when I left - Didn't see any Sunday afternoon.. - Didn't relay enough extra info like donations - Didn't see one - did not experience - Way better than in previous years. In previous years, they have made people feel bad for not contributing to the food drive. This has included yelling "Boo", drawing sad faces in the dust on the back of cars etc. Not everyone can contribute in the same way. Thankfully, there wasn't any of that this year. From what I saw, everyone was courteous, respectful and helpful. - Really don't need de-greeters at this event - I'd like to see more promotion of the food drive on the last day. I always make sure my campmates pack their donations last so they're easily accessible on the way out. Not quite sure how to make this happen. Maybe a good use of time for those on Exodus?

## Exodus

### How was your experience with Exodus this year?

1	1	1%
2	6	5%
3	27	21%
4	52	41%
5	41	32%

### Any additional thoughts about Exodus?

So... sooo much smoother than in previous years. - leaving is so sad - Soooo much easier than last year. We were out of the gate within 10 min of packing our car up. Last year it took nearly an hour and a half to get out - Exodus seemed to go more smoothly this year. Much less frustration all around. (We were out before the rain) - We left at 5:45pm on Sunday this year. Exodus was easy. - Should have been better organized and more useful. Consider combining with an existing group, such as DPW, Parking, or ASS,

for increased efficacy - damn rain...but got out easily - It was difficult to know which side the shuttles were coming in to. Didn't feel organized. People were cutting. Shuttles and road expansion made this supper smooth. Also extra day for large theme camps was helpful. We were able to make multiple trips for large trailers having with the extra day. - Rain needs to be rescheduled - So easy to get to my car this year. It would be good to add some gravel to the road on spots likely to get pot-holed over the week as lots of cars come and go. so that a rain on the last day doesn't make it hard to get out. The other mark off is just because I love Apo and didn't want to leave. - I didnt wanna leave :( - It was sad to go, but it was nicely handled. - exodus from apo is soooooo much easier then exodus from the big burn. - Screw exodus... remind me again why we couldn't just stay until next year!? - People running around on megaphones telling people that they had to be out by 6 pm or the gates would be closed created stress. Fine if the gates have to be closed at dark, but pushing people who are tearing down big projects in the rain and want to get home to be done by 6 is shitty. Give people as much time for exodus as feasibly possible. - I left late Monday after final clean up - Mine was so smooth, but I wouldn't say I loved it ;) - It was honestly pretty easy, I was expecting way more of a nightmare. - went extremely well... was surprised how coordinated it seems. no frustrations in our leaving. - Weather was awful! - Much easier and less stressful this year. I did NOT volunteer on Sunday this year because of my experience last year (2013). I'll likely volunteer on Sunday again in the future. - It rained. It was wet. - Faster than I thought it would be - left around 11 on Sunday - also super simple and smooth

## Conclave / pre-Effigy burn fire performance

### How was your experience with Conclave / pre-Effigy burn fire performance this year?

1	1	1%
2	16	11%
3	37	25%
4	51	34%
5	45	30%

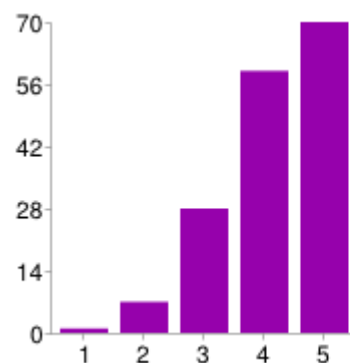
### Any additional thoughts about Conclave / pre-Effigy burn fire performance?

I love fire and I love the concept of doing a storyline for the pre-effigy burn, but it feel a bit drawn out these last couple of years. - There was a pre-Effigy burn performance? shit... - Loved it!!!! - Fire performance/prep took way too long, AGAIN - performance was too long (again) - 15 - 20 minutes should be the length. - The board should totally have a say in the max length of this. Fixing a length does not prevent artistic freedom, it just gives it a framework. - interesting performance - Meh - Thanks for making the show shorter - much more enjoyable to watch when you aren't wondering if it will ever end. - Better than last year. At least everyone had a chance to see the fire performance and not just one line of people in the "front". I wish the Conclave had an organized theme to the performance this year. - Watched the Effigy burn area from our camp and waited for the fire performers to be done. Didn't want to sit around for hours like 2013. Glad we waited and missed it. - Did we really need two? - Nice additions and shortened from last year. Still a bit too long, but this length is much more acceptable. They have great fire spinners. - Good length and density of performers. - A-Con took their performance to new levels this year. I'm so freaking proud of them! Yay! - I love the Conclave - I love their skills, and their performance. However, I do feel like the performance ran a little long. - The fire spinning was awesome; but all in all, the show did feel a bit over the top. I may not have been entirely sober, but I was by no means tripping hard enough for

(for example) the weird amplified voice of the guy on stilts or his bizarre speech. it was a tad long - Better than 2013. Not as long and more interesting. - There should not be a conclave prior to the temple burn, it creates more of a party atmosphere than I care for at a temple burn - The sound for the fire performance was so quiet that it took me until halfway through to even realize that it was a part of the performance. I thought the fire spinners were just doing their thing to silence. Also it was shorter than the performance in 2012 but still felt a bit long. I think they could shine brighter by making the performance maybe 60% as long. - The UFUG was pretty good, but could be a little more condensed (I went to the first day). Tie down your carport, safety third, not fifth. - Time was about right - Too long. Chaos could be cut down to about 1/2 the time. So could the performance. - I love to watch people spin fire, and the performance this year was WAY more reasonable than last year! Thank you! - To fucken long and boring....needs way more pop to it - It's pretty long, and i'm short, so I couldn't see much of it. So for me it's just sitting around while other people are all "oooOOOOoohhh!" - Still too long. Perhaps there should be more Conclave performances that are separate from the Burns, so that there's less time spent sitting (kinda trapped). Yay Conclave, but too much of a good thing is still too much. - I think the burn eats up too much of the night, I think the need to condense it and allow people to enjoy other things in apo. - Well done, not too long. - It was pretty. The shadow box dancing was new and cool. - Talent seemed lacking this year. - Very long winded again. Could have been shorter and with music or something. - Good, but a little long. - It was GORGEOUS!!!! - It's cool and all but I got bored. - It was creative with the shadows - COOL! - Conclave, just like last year, left lots of shit for others to clean up - I loved the performance but the performers were not very nice about staying within the burn perimeter. - it was super slow and kind of weird to have it on a saturday nite, then expect people to party afterwards... took forever to get going. not sure that sunday nite would be ideal either... exodus right after would be weird. - They did a great job! - As often happens, it was good, but I think it went on a bit too long. Also, having floodlights on the effigy which blinded the crowd/ affected the point of using fire. Trivial point: 100 fire spinners and one LED spinner makes the LED seem anticlimactic. - Shortening the length of the performance was greatly appreciated! - Would be nice to have the music closer to the performance - didn't realize the background music playing from far away actually went with the performance for a while.... - Just like last year, it went on for too long. Needs to be tightened up; more performers at once for shorter time = more exciting and more bang for the buck. Too long = boring for the audience & feels like self-indulgent behavior from the performers. - Great performance this yer. Not too long and it brings ritual and an emotional build to the burn. - Pretty. - Longer. Chaos included. - Didn't seem as organized. - Way too long... - i appreciated it being shorter this year. Thanks!

## Effigy

How was your experience with the Effigy this year?



1	<b>1</b>	1%
2	<b>7</b>	4%
3	<b>28</b>	17%

4 **59** 36%  
5 **70** 42%

## Any additional thoughts about the Effigy?

Dragon spine of fire! - It was a very cool art piece and burned brilliantly - The design was so creative & unique. I loved sitting on it looking out at Apo. At times it almost felt like people were taking pictures of me rather than the effigy, but at that particular time I felt all sorts of things. The effigy was by far my favorite part of Apogaea. - Beautifully constructed, great work by the artist! It would be cool to move the burn night up in the week, maybe Thursday night so that most people have arrived to Apo. Since it is such a high-energy event it would be a great way to kick off the event. Who says it needs to burn at the end? Made lots of sense when we only had one burn, but when we have two, would be cool to space them out more. - Loved the dragons! - Took foreeeeeever - Pre burn entertainment too long - Awesome! Very impressive design and execution, from a very impressive team. - The effigy should not burn on fri. Sat - Please prepare the effigy to burn before conclave; my buzz wore off - I didn't get it. - Wish the flames got higher. - Got to watch it from the bridge of the Temple. It was magnificent! - almost sad to see it burn, it was so beautiful - Original, beautiful, fun! - Beautiful and awesome - Kenyon was a joy to work with, I was happy to be involved with the building of he effigy. - No fireworks? Bummer.... Also the transition from the fire performers the the effigy finally catching fire? What happened? - I got there to late to have a good standing spot - COnsider having one burn, a temple/effigy, or templegy as it is referred to at LOF - It was nice to be able to climb on the effigy this year. - Lovely, cooperative people. Beautiful piece. Perfect. - Meh. Nothing really awesome and nothing bad. - What was the vision here? Snakes? - there was some discussion about people not acting irreverent and shouting out things like "let's go, already!" i guess you can not dictate how a person should experience the burn but i do agree there could have been a bit more patience amongst some of the spectators... I mean, what's the hurry? - PREPARATION!!!! The wait between the conclave performance and the burn was excruciatingly long. - While it was cool that it felt like an action movie, the embers put a hole in my shoe and several in blankets and hair. Are we still making sure building materials are burn appropriate? - I really liked the effigy this year. - It was very awesome that anyone could climb up & sit in the effigy. - looked like a video game monster - Here's where "community" got lost and got at each others' throats. - awesome awesome awesome! - I liked the crowd Friday night better than Saturday. - Way too long and boring....need to blow some shit up or at least have some woot to it and then get on with the Party.Burn was like a funeral.....Fucken Lee was right! P.S use Gasoline - The person working on it was freaking out? What happened to the poofers? It was just not finished looking then it burned. - I'm not sure what the hold up with burning it was, but that was anti-climatic. I think as far as burning goes, simpler is better so we can just torch the thing and get on with the party. - The effigy this year was so great I say a definite step up from the blossom. - LOVED IT - it was pretty cool, but didnt really draw me in. - more fireworks please

## Temple

### How was your experience with the Temple this year?

1 **1** 1%  
2 **13** 8%  
3 **30** 18%  
4 **42** 25%  
5 **84** 49%

## Any additional thoughts about the Temple?

LOVED the design Did not love how loud everyone was during the burn....I found out a loved one had passed on my way to Apo so was really hoping for a spiritual burn but impossible with all the noise...and dodging the wind-blown ashes. Thankfully I made my peace at the effigy before it burned, but would hope for a more peaceful burn in the future. - I feel like the temple and effigy burns should have been switched. Since most people like to be out and party harder the last night (Saturday night). The temple was pretty intense and sensitive this year, and I believe a calmer night would have been more appropriate and would have dissipated the the clashing of the people who wanted to mourn in silence and the people who were in a more hyped up mood. It created an odd clash of emotions having temple burn on Saturday. - Do not tell me to shut up. If I am back from the crowd having a conversation that involves laughter, be glad for me. YOU shut the fuck up. Everyone experiences grief differently. - Temple was beautiful, but should not have burned Saturday night, should have burned Sunday morning after a Saturday night Effigy burn - Very nice! - Best temple of all the apos I have been to. Amazing work. I let a lot go and I never thought we would have such a massive burn at apo. Fantastic! The temple out-shined the effigy in my opinion. - Beautiful and moving. The only thing that bugged me was people doing a for-profit commercial product photoshoot on it. That pissed me off quite a bit. Of course, that's not in ANY way the fault of responsibility of the temple crew, who did a very good job, indeed. It just made me upset that the space was (briefly) taken over by commercial interests (the company was Octo [octa.com], shame onto them!). Thank you, Temple crew, for building such a deeply meaningful structure. - Too focused on one person instead of something for entire community. Pre burn entertainment way too long - The temple was bad ass this year and it burned great! - Great effort and execution. - Asshats have asses for hats. - Too many people had too many options about it. I don't even know what my own opinion is. - Took foreeeeeever - Holy wow. The love and dedication and teamwork that went into making this Temple the beautiful, sacred space that it was is just mindblowing!!! - Beautiful. - As an apo/burn virgin, I would have liked to know that we were supposed to be quiet during the temple burn. It seems that a lot of people were offended, and if I knew this (IE WWWWW or Survival Guide) it would have never happened, and I could have prevented other people from being disrespectful. - bridge cool, infinity walkway dangerous - My kid loved this temple. He would run to it multiple times a day. He would run on the wood path, up the stairs, down the stairs. He drew on the temple and the path. This really made his whole Apo. Thanks for making it so awesome! - Beautiful! - Imo temple burn, especially if it's hoped by many to be a more solemn, quiet event, should be at sunrise and not taking a 2 hour chunk out of a party night. And if sound systems have a certain time they need to not start by, they should be informed of such expectations prior, rather than rangers showing up to shut down systems because "the temple hasn't completely fallen". - <3 Temple was amazing <3 - So beautiful. I guess the only thing would have been for more people to have known about the arc and the temple was a dedication to a lost friend. I didn't mind sharing what I knew with the person standing next to me at the burn so that ended up being ok. - I loved having the Temple burn on Saturday - Again, wonderful crew. Great positive energy, start to finish. And Jeromy was so sweet to let me put ratchet straps on his beautiful piece of art. Gorgeous design and implementation. - I am grateful to all that made the Temple theirs this year. It means so much to so many and in so many different ways. - Beautifully constructed, great work by the artist! The energy of Saturday night does not match the introspective/reflective sense many want during a temple burn. Need to have the burn at a more subdued time, such as wee hours of the morning. - So much love went into it and two nights of burns were great. - I don't understand why temple burn was Saturday when many were at their peak and ramped up to party. Temple should burn Sunday. - i was new to apogaea and I didn't really understand the respect/chatter bitchfest that went on during the burn. The burn definitely took a really long time, I think b.c one segment didn't light. It was beautiful but maybe something more explicit that the burn was for jenny kush. I dunno. - The temple was very well designed and built, I did not like the Saturday burn, it really took the party atmosphere out of Saturday night. I personally don't think regionals are a good place for a temple burn. IF you are doing it, midnight or sunrise is a better time. This year the temple burn killed the Saturday night mood for me. Fortunately I did not have any loss to mourn this year, if I did I may feel differently. - Boring too.....it is not BM.....We haven't been here for a week....get it going quicker....use more gasoline - Created a fire a little larger than I was comfortable with in the mountains. I trust our people to make it as safe as possible, but no reason to tempt fate like that. However, the temple and the burn were both beautiful. - I was blown away by the temple this year. I really liked the interactivity aspect. - BEAUTIFUL! - Gorgeous. Temple lasers loved it. - One burn is enough. - Too big. - Amazing and awesomer. What a



great experience! - Again very long pre burn performance. - Glad I got to learn the story behind this years temple from the ASS folks who were sitting close. Unfortunately I dont feel like the Temple burn was as well executed as Effigy - I liked the temple. But I wish we could sit in it. - TOOOOOO BIG!! It was beautiful, but didn't like that it jutted out into the road. - I was honored to work on the temple and to serve as a Guardian. - While I understand he reason for this temple I was disappointed with the idea and execution of a temple solely devoted to one person. It felt as though it crowded out the space for others making their own goodbyes - Wonderful. We must be mindful that when a temple is dedicated to the memory of one person, others who are grieving other losses may be disinclined to participate. How do we keep the temple open to all? - People are too serious about this. Chill out. - The temple should burn very early sunday am or like 420am sunday/ sat night or sunday night if we extend the event. People are in rage mode Sat & it created some conflict forsho - COnsider having one burn, a temple/effigy, or templegy as it is referred to at LOF - I didn't know if it was going to be lights/sound silent (I didn't hear about a communication about what to do or not do), but did know that after the burn, it would still be Saturday night in Colorado, so not likely to be a quiet night afterwards. - it was pretty cool, but didnt really draw me in. - The temple was nice but the walkway was such a trip hazard. - This was, by far, the culmination of any awfulness rearing it's head at Apo this year, which is a tragedy. I saw everything from people insulting those in mourning up to people selling shit just before the burn started. If this were the effigy, an excited crowd would be one thing. But, with the level of disrespect on display, I had to get up and leave before it was finished burning. I understand that some people may want to have a different experience. However, to pretend that most people at the temple burn didn't want to be respectful of the work put in to the temple and the meaning behind it--or to pretend that it was not a small population of very loud people trouncing over that respect--is asinine and plays up to a false balance. Even if there were some legitimacy to this case, the effigy burn is there to accommodate people who are looking to have a more rowdy experience. What happened was the inevitable conclusion. It will happen whenever hold something like it at the culmination of the event, or whenever you try to interject it in to the middle of a party. Move it back to the morning where it has breathing room, or it won't stay a temple burn. Apo will simply have two effigy burns. - The temple its self was functional and bigger than in previous years. The delay in burning it and the performance around it was hard to sit through. I really didn't see how the fire performance added anything. It just dragged it out and made it hard for people to stay focused. I feel having two burn nights messed with the energy of the event. I would suggest NOT burning the temple next year and just have the effigy on the Saturday night. - I loved the Temple, what it represents and the importance to our community. However, the size was wwwwwaaaaayyyyyyyyyy wwwwwaaaaayyyyyyyyyy too big. I would like to see structural limits put on burning temples/effigies so we put everyone at less risk when we burn it. - Much better than last year's; also this one burned. Although it had the two small under stair chambers it didn't feel very temple like. I might prefer to see a structure with more/larger inside spaces one can enter. - people were kinda loud - More gorgeous and "better" than the Effigy itself, design and structure wise. However, I couldn't connect to the temple emotionally since it felt SO VERY dedicated to Jenny's memory. Everything about it related back to her in such an in-your-face way that I couldn't connect. In the future, when honoring a specific person, maybe do so in a more circumspect or less loud way? - loved the respectful solemnity (move the drunks on to another event) - Temple? Where? - The amazing energy and meaning of the temple was wonderfully palpable. I am thankful to the builder for his heart. - Amazing, and beautiful-- most especially at night with the rainbow lights-- and heartbreaking, and a source of hope at the same time to see the love that people had for Jenny. - The wait between the conclave performance and the burn felt really long. I also felt the temple was a party zone this year instead of a spiritual place for introspection and thought. I know the burn itself had a lot of deep meaning behind it, however throughout the weekend, it didn't have the spiritual feeling that I expect a temple to have. The decor inside the rooms was awesome though!! - The Star Wars music was uncalled for an inappropriate.

## Center Camp

**How was your experience with Center Camp this year?**

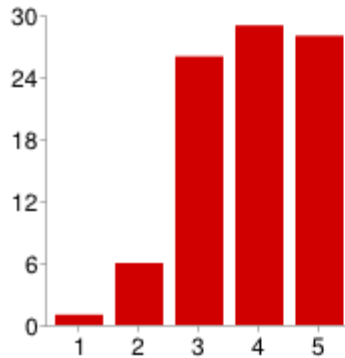
1	<b>0</b>	0%
2	<b>5</b>	3%
3	<b>26</b>	17%
4	<b>59</b>	38%
5	<b>67</b>	43%

## Any additional thoughts about Center Camp?

Really like how Center Camp is a home for non-theme-camp-anchored performances and projects. Very low barrier for people who are testing the waters with a particular art project or performance concept - keep this up! - Is this where I bitch about ice? Do need to say anymore? Would anyone rate the ice service more than a 1? The coffee service was wonderful however. Thank you very much for the beverages. - Didn't really spend any time at Center Camp. - yea for Yoga and coverage from the rain - Thank you for the cookies and tea. I think it saved my sanity more than once. I dug the ice-hole for paying for ice and the availability of table space to just gather and play games. - Love the cushy hang-out spot, the cafe' the stage, and the workshop area. Thank you, Center Camp! - i just got coffee. - The sound system never seemed to work very well when they needed amplified sound. - When having a workshop hard to find the people there for it. - THANK YOU SO MUCH FOR KEEPING WATER OUT AT NIGHT. Our camp was pretty far from center and we ran out of water half way through the night every night. It was SOOO NICE having the water jugs at center camp available. THANK YOU! - They freaking rule! - Dong-Gong show was amazing! - Thank you for all you do :) - Loved seeing soooo many things going on there! - Aside from our technical difficulties during our performance of the Dong Gong Show (using center camp provided equipment), Center Camp is getting better and better every year. - oops! ran out of propane. need that coffee on last morning especially - A lot of the to do things were really early and if you're up the night before, you tend to miss out on stuff like acroyoga... was really sad to see it early... - The main building/shelter area was kind of boring. Could be better decked out. - Good idea having gong show there - I had a talk scheduled, when I showed up to deliver it there was no sign of any place where I could possibly do that, all the spaces were taken with ongoing activities. - Center camp just gets better and better. - Loved the hot dogs, thank you!!! - More organized with activities - Free coffee and water! AMAZING!!! - Loved the chai and hot chocolate! - Center camp was well organized and I really enjoyed the types of events that were scheduled. Thank you. - Hot coffee and ice were awesome. So glad to have a public performance space as well. - I really enjoyed the more gatherings and workshops there. It was a happening place this year! - The DIY electronics workshop was off the hook! and the space for it couldn't have been more perfect either. I wish I had gone to the DJ master class too. - The Ice Hole Rocked! - impressed with how much was organized and scheduled - Can't say that I felt the layout or design of center camp was particularly engaging. Basically the tents made me think of a FEMA rescue. I understand limitations with money and functionality, but hey, you asked. - Free coffee for my hung over ass each morning? And no line? FUCK YEAH!!! - Awesome! - It seemed to be more rockin' this year. - THERE WAS COFFEE :-D - Money should be dedicated to renting/obtaining proper sound - Watching all the effort that has gone in to Center Camp over the past few years and how it's grown has been amazing. Each year It's felt less and less like an attempt to make it work and more like a coherent part of Apo. This year, Center Camp finally fully bloomed. It always seemed busy with activity. One set of onlookers from Utah even told me that they thought it better than Center Camp at the big burn. - Coffee was awesome. Julie rocked it! - Super organized, well stocked at cafe, easy to lead a workshop with sound, well done! - Free coffee was a highlight for me. - I volunteered a couple days with CC and felt that the first day I was on an island in the middle of an ocean with no one else around...didn't know what I was to be doing. Artists for Performance needed help and I had no idea how to help. A little more help/explanation of how to use things instead of how to read the printout of who is performing would have been great:) - well put together - It's my favorite place to volunteer. - More art making events like the maker/hacker workshop with soldering irons. It was incredibly well run and tons of fun. - Lots of good stuff happening with cc - LOVE LOVE LOVE how it's grown the past few years, please keep the free cafe and multiple spaces for different activities.julie is the bomb diggity - Center Camp was the bees knees! The volunteers were the friendliest!

## Info Booth

### How was your experience with Info Booth this year?



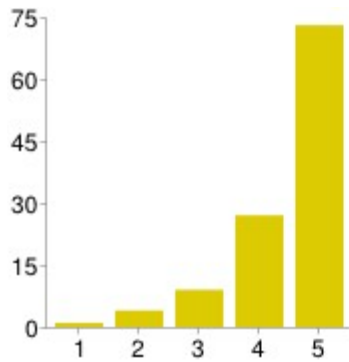
1	1	1%
2	6	7%
3	26	29%
4	29	32%
5	28	31%

### Any additional thoughts about Info Booth?

Never there when needed - Where is the info booth? I heard they have the answers to all the questions. - Let me query that for you... - Seemed like some folks didn't know to turn things into lost and found there tho. :( - Helpful! Just Ben put a query in for me. It made my day. - I wasn't sure why the volunteer info booth and regular info booth were separate? Seems like they should have been in the same location. - Volunteering at Info Booth was way smoother than it has been in years past! Thanks for giving us more direction. - super great this year, i loved the way it faced - Every time I had a question, the info booth basically told me to "come back later so the lead could help me". Umm, ok. Wow, was this year's crew organized! They sometimes even had info! - Meh. - Needs a bit more structure. Waited one morning for them to show up and I guess they did half an hour after I left... - This is an area for improvement. Info booth volunteers need to be better informed all around. Especially about how to get on the radio and ask somebody if they don't know. - No one really knew what was going on both times I used info. Misinfo is so meh, by the way. I checked into info before my shifts to be accountable. I was told to do so. only once was I marked into the book for my shift. - volunteer - not as fun but functional - there was an info booth? haha - Lots of the volunteers seemed to be relatively uninformed about Apo and who were relatively new to the community. May be helpful to try to pair a veteran with newer person when creating teams for each shift. - LET ME QUERY THAT FOR YOU! - Excellent people. - Every time I stopped in, it seemed like people were too busy chatting it up with friends to be bothered. People working there would look at me, but because they didn't recognize me, they didn't give two shits. All I wanted was to start my volunteer shift. - those guys rocked

## BAMF (Bureau of Apogaeian Medical and Fire)

### How was your experience with BAMF (Bureau of Apogaeian Medical and Fire) this year?



1	<b>1</b>	1%
2	<b>4</b>	4%
3	<b>9</b>	8%
4	<b>27</b>	24%
5	<b>73</b>	64%

## Any additional thoughts about BAMF?

didn't die - What happened to the call boxes? I had a situation where a call box would have been super useful but couldn't find one. Also, slight radio shortage, generally. - I love all my BATF buddies. - worked with them - They were so helpful when my husband hurt his arm. Bamf are so bad ass! - Stopped by the tent twice for my wife's terrible allergies. They were fast, friendly, and very professional - After 17 burns, I've managed not to injure myself in anyway.Heroes!!!! - It'd be helpful to go over with BAMF volunteers when to override patients and their partners, and when they cannot. - There can never be enough thanks for BAMF. Ever. - These people work so hard it'd be nice to see more APO board support and funding for them - YES, they ARE Bad Ass Mother Fuckers. THANK YOU! - BAMF seemed to be doing a good job, and was dealt a rough hand. Hopefully in future years the board will work with BAMF more closely, and not grow the event so naively, without their consultation. - yay - They gave me a burrito :) - Thank you for taking care of our sick and wounded! - Good job as always - I'm embarrassed to say this, but BAMF saved my life this year. - Thank you Cyn for stepping up! - There was an emergency in our camp. BAMF's response time was faster than anyone could reasonably expect in the default world. It is due to volunteers like this that this event existsKnocked it out of the park. - Some weirdos working here - My husband tried to get on the BAMF crew, but no one responded to him at all. Shortly after, there were posts on Apo's FB group page (I acknowledge it's not a source for official info) from BAMF people complaining that it was too hard to get enough people for the crew and there were proposals for hiring people! This was a joke and it was frustrating to watch because of the negligence toward an an eager (and qualified) potential volunteer. - I volunteered for BAMF - Yes, used BAMF and it worked just like it does in the movies. Awesome folks doing a great job! - BAMF, you're all amazeballs!!!! Thanks for being fuckin rad! - Thanks for the bandaids! - Helpful advice, thank you. - Did a bang up job mendin my knee, though it would have been nice for the guys with first aid cert to have been told by the nurse that using rubbing alcohol is a bad choice before they did it... - Nice to see them there and ready to go but I did not need assistance during the event - Only wished they had had eye drops when I needed them. Guess I can donate some next year! - Awesome team - great job! - Best. Department. Ever. Might've even been that good if I wasn't in it. ;-) No, seriously, even setting me aside, I think BAMF did a pretty kick ass job, both medical and fire. Someone said that some people see BAMF as "extraneous"? We sent at least one person to hospital for seizures, and there were two more that I know of for sure who required monitoring and stays of hours at BAMF to make sure they were okay. Doesn't seem extraneous to me. - These guys and gals are great. We had a kiddo who started throwing up and needed to use their shovel. They insisted on coming up and checking him out. He was fine, but it was nice to see that they took their job seriously and made sure that the kiddo in our camp was safe, hydrated and in good hands. We knew that, of course, but it was great to see that they weren't just going to leave it to chance. APO ORG: Please do a better job of keeping these folks informed and

part of the process of planning the event FROM THE GET GO! - During work weekend, a BAMF member took care of my friend, Nick, when it seemed that he had food poisoning. He did a fantastic job. I wish I could remember his name - I apologize for not remembering. - I got a bandaid! Lol - Loved 'em. - They were great, but there was this one BAMFer that told me that I wasn't allowed to talk about cervical mucus (in a totally respectable and geeky way) anymore. I was kind of sad. - one stubbed toe nicely bandaged. Extra help from Charlie on the Spot setting up camp. - BAMF is AWESOME. Period. - Fire does an awesome job making sure everyone stays safe. Though, giving us a hard time because we scoot our chairs closer late at night when it gets cold, is well cold hearted.

## Rangers

### How was your experience with the Rangers this year?

1	2	2%
2	2	2%
3	13	11%
4	39	33%
5	61	52%

### Any additional thoughts about the Rangers?

the rangers walking around were super friendly and very helpful. it was good to see them around. especially the ones that have attended apo previously. - Is that Uncle Dave's personal travel cart or does Apo rent it for anyone else use it? - Everyone I encountered was awesome - Love those khaki dudes/ettes. - Rangers don't enforce sound policy, which is what they were trying to do . - I had a blast rangers. And I so appreciate all the Khakis. I do think Rangers and BAMF need to have some serious sit-down time together though. There is not enough cross-communication there. - Rangers rock. - cocky and arrogant. There are some good apples and they should be encouraged, but the bad attitudes and negative leaders should be removed. - So helpful. - Scott Rockbear rocks - Maybe see if you can actually get the sound camps to stop their music at the posted time (5am), so we can get just a little sleep. Then we'll dance again for 19 more hours. - Never had a bad experience with a ranger. Even the loud ones. - I heard someone announce quiet hours the first night-- I'm guessing this was a Ranger? If so, thank you, as the seem to be the only thing to get people to start to settle down for the night. I didn't hear the quiet hours announced on subsequent nights-- not sure if it wasn't announced near my camp or I just did not hear it. - Great, as always. They listen, they co-ordinate, that facilitate. They are one of the things that I love most about this community. - Loved 'em. - be rangerly - I look forward to the opportunity to become one. - volunteer - I made a great friend on one of my Ranger shifts. I will forever love her guts. Thanks you guys! I have never enjoyed walking around in the middle of the night sober so much before! - I didn't have an experience directly, but late Fri (or was it Sat) I saw several rangers escorting an obviously very drunk woman who could barely maintain her balance up the hill towards Hushville. I thought to myself: "Those ugly-khaki shirted mofos (the color is ugly, the rangers are hot!) are really damn selfless to give up a Fri/Sat night to be there for the rest of US!" THANK YOU! - I saw a lot of ranger through the event and really loved the panda ranger! - yay

## Event safety

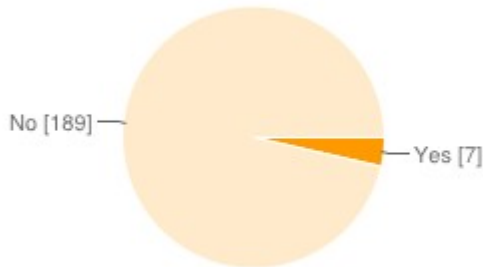
**How hard was it to figure out the current burn ban status while at the event?**

1	6	3%
2	4	2%
3	25	13%
4	39	21%
5	116	61%

**If there was a time where you needed the help of BAMF or the Rangers, were you able to get it?**

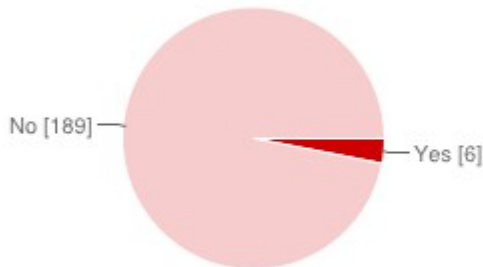
1	0	0%
2	0	0%
3	14	14%
4	18	18%
5	66	67%

**Was anything stolen from you while you were at Apogaea?**



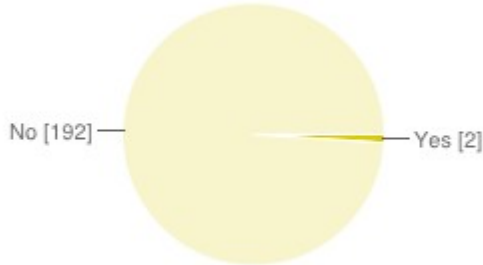
Yes	7	4%
No	189	96%

**Was any of your property vandalized or maliciously destroyed while you were at Apogaea?**



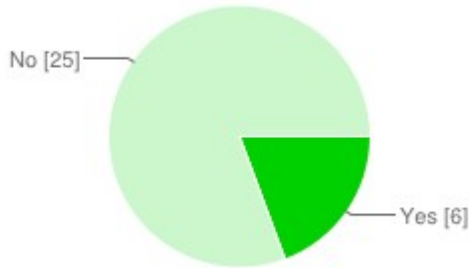
Yes	6	3%
No	189	97%

**Do you feel you were assaulted while you were at Apogaea?**



Yes	2	1%
No	192	99%

**If you answered Yes to any of the previous three questions, did you report the incident to the Rangers / BAMF / or any other official representative of Apogaea?**

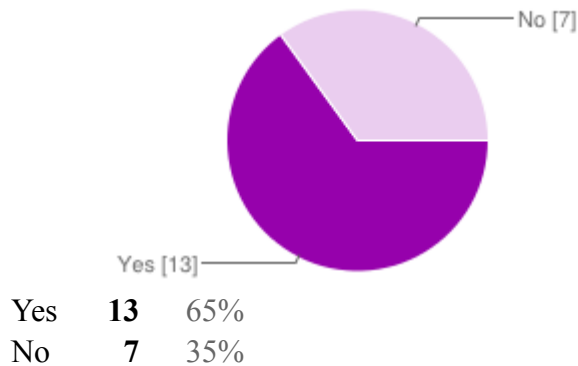


Yes	6	19%
No	25	81%

**If you didn't report the incident, why didn't you report it?**

A guy was peeing next to my tent, we resolved the issue without the need of assistance. - Vandalism was minor and did not do lasting damage to my property. - A camp chair disappeared from my camp. However someone else abandoned a similar one - The item stolen from our camp was not mine so I didn't report it. That theft was really personal to a great friend of mine so I felt violated as well. - n/a - My Barbie Jeep was broken to the point of not being able to ride it and who ever did it didn't have the decency to even own up to it. I spent hours getting it in shape to race and then I couldn't. I didn't report it because it's a Barbie Jeep - let it go - - Because a child grabbed something from my hands and ran off. When I tried to call after her, her father told me I needed to learn to let go of possessions. The experience was surreal and I wasn't about to punish a child for her upbringing. - Because it was someone from the theme camp I am affiliated with. We dealt with it internally. - ;k - We did have some people climbing on some art in the wee hours. Nothing was destroyed but it was annoying dealing w a few folks.

**If you did report an incident to BAMF / Rangers, do you feel the situation was resolved?**



**If no, please elaborate:**

n/a - i was allergic to the wrist band and BAMF made sure that i wasn't suffering, talked to ASS and got me medically cleared to not wear the band. i think it was the stitching and dye combined that made me break out. it was crazy. - I was the incident reported to BAMF and I feel they did an amazing job. - We never got what was stolen returned. That's the issue with growing too quickly and not educating newbs-- you get the wrong kind of people attending our event.sdafdfsasda - ,klj

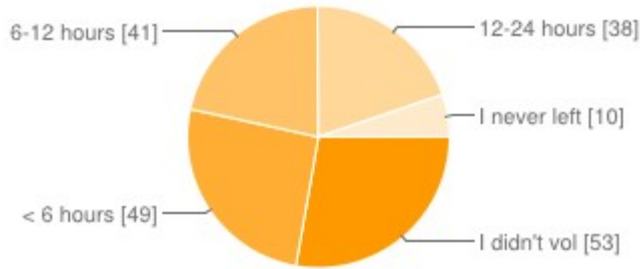
## Volunteering

**How often did you volunteer for an official department at the event?**

I didn't volunteer	52	27%
1 shift	37	19%
2 shifts	44	23%
3 shifts	21	11%
4 shifts	8	4%
5+ shifts	9	5%
I'm a lead	24	12%

**How often did you volunteer for a theme camp / art installation during the event?**





I didn't volunteer	<b>53</b>	28%
< 6 hours	<b>49</b>	26%
6-12 hours	<b>41</b>	21%
12-24 hours	<b>38</b>	20%
I never left my camp / installation	<b>10</b>	5%

### If you didn't volunteer, why not?

No time	<b>27</b>	54%
Didn't know about volunteering	<b>9</b>	18%
Had better things to do	<b>6</b>	12%
Don't care	<b>5</b>	10%
The people profiting off the event should pay people to do it	<b>3</b>	6%

### Additional comments about volunteering?

I wanted to volunteer and spent time on the website. There were a few positions I knew I was interested in, but they were already taken up. So I looked at vacancies but several positions didn't have explanations. I didn't feel comfortable signing up for something I didn't know if I was capable of/interested in. - I didn't know who to talk to. I PROMISE I will volunteer next year! like 3+ shifts! - I don't know why I didn't volunteer sooner! I WILL be taking more shifts next year. 'p[k - I didn't want to volunteer this year because it was my first at any kind of BM event. I am now planning to volunteer at BM and will volunteer at Apo next year if I can get tickets. I will say that I felt like Apo was almost over volunteered this year. This is my first time to an event like this but there were more camps and volunteers walking around most of the time than there were participants. - There needs to be more shifts available for people with younger kids, so many cars are a concern with entry/exit positions, and it's not always easy to trade kid duty with camp mates for extended times for long shifts. - More options for kiddos. Departments that come to mind: info booth, greeners (shorter shifts), Center camp. - Loved it. These people rock. I made some friends, and you could even say I got a new mini-community. Just met one of my fellow BAMFs volunteering at something completely different here in the city and we had an immediate connection. - - we drove from Portland, OR, set up one two art installations, did beer tastings and led a chanting ceremony, so I feel we contributed in more specific ways. Also, didn't want to overextend. - I volunteer year round. Other people can volunteer the event. - I did work weekend--- it was great. I would like to do more next year. - I was a Red Shirt and needed to leave my time open for the work I had to do in that capacity during the festival - so I did not take on add'l shifts. - Volunteering is always awesome! - I came with a significant art piece, so I sort of considered that my volunteer efforts - Volunteering was awesome! - Volunteer shaming is at the highest at Apogaea compared to any other burn I've been to. Creating a cohesion and light competitiveness between departments might be a better tactic to increase volunteers without just

complaining about the overall lack of volunteers. And getting leads would be easier if they had real autonomy - an outsider gets the impression that all the leads are on short leashes by the higher ups. - Ok, maybe I over-volunteered a bit. Gotta keep it more balanced next year. - I really wish I would've. Between all the work I put into The Living Room and the energy it took to digest my first burn experience I never got the chance. Next year for sure. - Volunteering for Media and Propaganda was a dream! awesome times. - I worked my ass off all year long & felt I needed to enjoy the fruits of my labor. Thus only 1 volunteer shift. - Volunteers should get priority access to next year's tickets. This is a participation driven event - NO SPECTATORS. - I brought two young children, that kept me busy. In the future it would be fun to volunteer as a family. - I don't believe a person should complain without offering solution(s) and be willing to take an active part in the resolution. So next year I will be volunteering for the areas I saw that could be improved. - did not intend on coming this year until last minute, lucked out with time available and last chance ticket - I was a tourist this year. Maybe next year. Life is busy. - I was a little intimidated to volunteer because it was my first Apo. - Volunteer hours include time building an art project, which was in addition to on-site volunteer shifts - Greening, if one really cares about it, gets quite wearisome after 2 hours. I ended up walking around in a daze, staring at the ground after about the 2 hour mark. That last hour was hell. - i was the camp lead for all my team so they always knew that i was there for them. - More should - Guaranteed tickets for volunteers to next years event should be instituted. Just sayin'/ - I usually do volunteer & love it, but a new job this year meant I got there late. Only volunteered for my camp. :( - I forgot to get my swag! - (grin) everyone should volunteer! - Some put time or money into theme camps and are too exhausted to volunteer outside of our camps. Some also do a lot before and after the event at their theme camps. It'd be great to see more of those not participating in theme camps or art installations volunteer bc some (many) don't seem to contribute much... tourists, so to speak. Due to size of event? Once anything gets too big, it blows apart. - Full time theme camp. - They Rock - There should be clear descriptions of what each volunteer department regulates. I thought I was signing up for a greeter shift but it was actually a VOLUNTEER greeter shift. Much more boring ;P - I had volunteered for 3 shifts as well as temple guardian 3 shifts and was a lead for another dept. I think I over did it for my 1st time. But I had a blast and met lots of new ppl! :D - I do plan to volunteer more next year. - Everyone should volunteer - it's fun! - Setting up a theme camp and/or great sound does not equate to volunteering, unless the same 2-3 people are obviously running the camp for hours on end, each day or night, which is true for only 1-2 exceptional theme camps. It would be great if some of the people in some of the camps who show up each year and call it good after the speakers are plugged in and the bar is serving drinks could do some participation volunteering with an actual department. It could be easier to sign up for shifts. It seemed like a lot of shifts req'd special codes. The actual lay out of the sign up was difficult to read and scroll through. - Love volunteering! I will do it more and more and more! Can't wait to be more involved in my camp and with the event next year! - I worked so hard on art before the event on art projects that I was all out of energy to volunteer at the actual event. - Next year I will for sure get some official department shifts. I did not this year as I did not know how much time I would be needed at my camp. I took a break this year with only 1 ignition position, 1 volunteer shift and 1 art installation. I'm glad I did it, but will rock it more next year. The ignition gift was great, the commissary was AWESOME, but I'd like to see other ways to get new volunteers to step-up, aside from the physical reward, like workshops throughout the year to get more people involved. At Apo, promote things like the Monday meet & greet potluck, Denver Costume Collective and other events that happen through the year. - If you don't volunteer, you're doing it WRONG. - Seemed to be a lot of no-shows this year. - Volunteering was much smoother than it has been in the past! More organized and volunteers got better instructions on what to do. I didnt get any swag though : ( But still, props on organizing us all better!! - We spend months before the event getting ready. The week before the event is typically less than 4 hours of sleep each night, plus 8 to 10hr work days each day. By the time we actually get to Apo and get the whole camp set up I'm exhausted and crash. There is always so much stuff to do around camp, I figure typically about 4 hours in the morning, rest during the heat of they day, and another 4 hours in the evening. That's why 2015 me and my fiance are going alone, not doing a theme camp, and then we'll have time to volunteer and enjoy our selves more over all. - this is a test censure!!!!!! - So many flakes for shifts! We, as an event, have got to find a way to keep flake rates down. - Volunteering is sexy! - Did a straight 12 hour parking shift; not sure why I couldn't split it into two different 6 hr sifts, etc. - tentnado took our tent yo! - Didn't plan on attending, tried to volunteer for a lot of things but no one I asked needed help. Apo is ontop of things I suppose? Was weird, but delightful

## Communications / News

### What devices do you use to access Apogaea news?

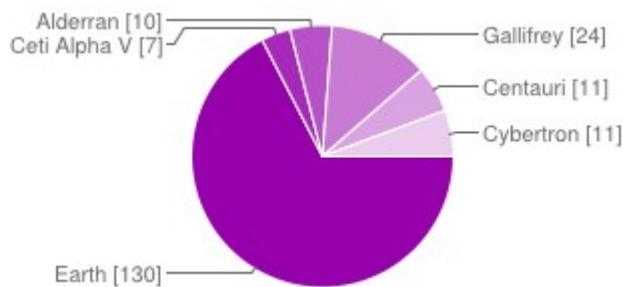
My own computer	<b>177</b>	49%
Library / Friends's / Work Computer	<b>20</b>	6%
iPhone / iPad	<b>69</b>	19%
Android Mobile Device	<b>77</b>	21%
Other smartphone	<b>12</b>	3%
Teletype	<b>8</b>	2%

### How do you get information about Apogaea?

Apogaea Outpost Newsletter <a href="http://apogaea.com/outpost-news/newsletter/">http://apogaea.com/outpost-news/newsletter/</a>	<b>96</b>	17%
Apogaea Website	<b>170</b>	30%
Apogaea Facebook group (unofficial)	<b>163</b>	28%
Apogaea Yahoo Group (Email)	<b>20</b>	3%
Apogaea Twitter	<b>2</b>	0%
Word of Mouth	<b>105</b>	18%
Sock Rates	<b>16</b>	3%

## Demographic Questions

### What planet are you from?



Earth	<b>130</b>	67%
Ceti Alpha V	<b>7</b>	4%
Alderran	<b>10</b>	5%
Gallifrey	<b>24</b>	12%
Centauri	<b>11</b>	6%
Cybertron	<b>11</b>	6%

## When on Earth, where do you spend most of your time?

Colorado	<b>184</b>	92%
Alabama	<b>2</b>	1%
Alaska	<b>0</b>	0%
Arizona	<b>2</b>	1%
Arkansas	<b>0</b>	0%
California	<b>2</b>	1%
Connecticut	<b>0</b>	0%
Delaware	<b>0</b>	0%
Florida	<b>0</b>	0%
Georgia	<b>0</b>	0%
Hawaii	<b>0</b>	0%
Idaho	<b>0</b>	0%
Illinois	<b>0</b>	0%
Indiana	<b>0</b>	0%
Iowa	<b>0</b>	0%
Kansas	<b>0</b>	0%
Kentucky	<b>1</b>	1%
Louisiana	<b>0</b>	0%
Maine	<b>0</b>	0%
Maryland	<b>1</b>	1%
Massachusetts	<b>0</b>	0%
Michigan	<b>0</b>	0%
Minnesota	<b>0</b>	0%
Mississippi	<b>0</b>	0%
Missouri	<b>0</b>	0%
Montana	<b>0</b>	0%
Nebraska	<b>0</b>	0%
Nevada	<b>0</b>	0%
New Hampshire	<b>0</b>	0%
New Jersey	<b>0</b>	0%
New Mexico	<b>0</b>	0%
New York	<b>0</b>	0%
North Carolina	<b>0</b>	0%
North Dakota	<b>0</b>	0%
Ohio	<b>0</b>	0%
Oklahoma	<b>0</b>	0%
Oregon	<b>1</b>	1%
Pennsylvania	<b>1</b>	1%
Rhode Island	<b>0</b>	0%
South Carolina	<b>0</b>	0%

South Dakota	0	0%
Tennessee	0	0%
Texas	0	0%
Utah	1	1%
Vermont	0	0%
Virginia	0	0%
Washington	0	0%
West Virginia	0	0%
Wisconsin	1	1%
Wyoming	2	1%
Europe	0	0%
Asia	0	0%
Middle East	0	0%
Africa	0	0%
Australia	1	1%
Central America	0	0%
South America	0	0%
Antartica	0	0%
I live on my space ship	1	1%

### When on Earth, in what zip code do you spend most of your time?

80215 - 86336 - 80249 - 80216 - 80214 - 80211 - 80212 - 80210 - 80538 - 80209 - 80207 - 80206 - 19145 - 80230 - 81620 - 21211 - 80224 - 80220 - 80231 - 80221 - 80223 - 85008 - 80525 - 80528 - 80424 - 8022880033 - 80218 - 80229 - 80219 - 80030 - 80524 - 80521 - 94590 - 80907 - 97202 - 80516 - 80513 - 80202 - 80918 - 80919 - 80203 - 80204 - 80205 - 80503 - 80403 - 80402 - 80302 - 80301 - 80304 - 80487 - 8030380306 - 80305 - your mom's - 80501 - 80004 - 80003 - 80002 - 89232 - 53703 - 80461 - 80466 - 81149 - 81147 - 80130 - 81657 - 80128 - 80127 - 82070 - 80124 - 80021 - 80123 - 80020 - 84057 - 80122 - 8012080022 - 80027 - 80026 - iiiii - 80603 - 80439 - 00000 - 80111 - 80110 - 80113 - 80010 - 80112 - 82001 - 80012 - 80011 - 80014 - 80443 - 80013 - 2137 - 80017

### What is your age in Earth years?

Prefer not to say	2	1%
80+	0	0%
70-79	0	0%
65-69	0	0%
55-64	7	4%
45-54	30	15%
40-44	34	17%
35-39	34	17%
30-34	41	21%

26-29	<b>25</b>	13%
23-25	<b>14</b>	7%
21-22	<b>3</b>	2%
18-20	<b>2</b>	1%
16-17	<b>0</b>	0%
13-15	<b>0</b>	0%
8-12	<b>0</b>	0%
4-7	<b>1</b>	1%
1-3	<b>2</b>	1%
less than a year	<b>0</b>	0%

### What is your gender?

Male	<b>106</b>	52%
Female	<b>88</b>	43%
Transgender	<b>2</b>	1%
Gender neutral	<b>3</b>	1%
Other	<b>5</b>	2%

### What is your sexual orientation?

Heterosexual	<b>134</b>	62%
Homosexual	<b>10</b>	5%
Bisexual	<b>44</b>	20%
Asexual	<b>7</b>	3%
Prefer sheep	<b>12</b>	6%
Other	<b>10</b>	5%

### What is your living situation?

Living alone	<b>45</b>	15%
Transient	<b>7</b>	2%
Living with friends / roommates	<b>53</b>	18%
Living with pets (10 or less)	<b>60</b>	20%
Living with pets (more than 10)	<b>5</b>	2%
Living with spouse	<b>70</b>	24%
Living with kids	<b>32</b>	11%
Living with extended family	<b>4</b>	1%
I live with my mom. - Don't judge me!	<b>6</b>	2%

Domestic partnership 13 4%

## What is your economic background?

Independently wealthy	6	3%
Working and making \$50k+ a year	69	35%
Working and making \$30k-\$49k a year	36	18%
Working and making \$20k-\$29k a year	25	13%
Working and making less than \$20k a year	26	13%
Living on unemployment	0	0%
Not working or not making any money	11	6%
Living off of love and kindness	6	3%
My species has evolved beyond money	7	4%
Prefer not to say	9	5%

## Number of daily responses

