

Rules of Operation

Gas or Electric Mutant Vehicles Eligible for Operation during Apogaea:

- Must not have active flame effects.
- Must be 40 feet or less in length, 20 feet or less in height, 10 feet or less in width.

Driving Rules

- Mutant Vehicles **MAY ONLY BE DRIVEN AT NIGHT**, and must be brightly illuminated at all times.
- Large mutant vehicles, such as those built from cars/trucks etc., or any vehicle with large blind spots must have a **spotter** at all times during motion, and be equipped with a **radio** to the driver. Smaller vehicles such as those built from golf cart/quads, etc. with clear views will not require a spotter.
- While not in motion, all mutant vehicles will be parked in the Mutant Gallery.
- Vehicles may not be driven by an intoxicated/impaired driver or in a dangerous manner.
- Maximum speed of 5 mph.
- Vehicles may be driven **ONLY** by licensed drivers, approved through the registration process.
- Vehicles may not stop in the fire lane.
- Vehicles may not be parked or left unattended blocking pathways or roads.

Consequences of failing to adhere to the above driving rules

1. Failure to abide by the rules of operation will result in an immediate loss of driving privileges. Event Leads, ASS and board members can revoke driving privileges at any time. Upon revocation, keys will be surrendered to an event lead and may be reclaimed Sunday at 10am.
2. In addition, failure to abide by the above rules could negate the art car/driver from operating at future events.